[DOC] Heres Your Script Keep Your Foot Out Of Your Mouth And Your Butt Employed

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Here's Your Script!-Nicole Narvaez Manns 2015-06-30 Have you ever struggled with what to say when your boss asks you to do something outside of your job description? Have you ever found yourself regretting what you said in the heat of the moment at work? Have you ever wanted to address work conditions but hesitated because "it's not something we talk about"? Here's Your Script! Keep Your Foot Out of Your Mouth and Your Butt Employed is a valuable resource that helps employees address many of the common situations faced in the workplace. It is your blueprint for what to say in those critical moments that could be the difference between employment and unemployment. Author Nicole Narvaez Manns, Professional in Human Resources, helps people hone their filter skills and still get their point across in many uncomfortable professional situations.

Sell Your Book, Script Or Column-Gini Graham Scott 2007-06 However you do it, how you write your initial query is the key to success. This is what gets your e-mail query opened and read. Then, this initial impression shapes the way your project is considered. SELL YOUR BOOK, SCRIPT OR COLUMN will help you write a powerful query letter, drawing on my experience of over four years of writing queries for over 900 clients, as well as writing my own successful queries leading to sales of over a dozen books and options on a dozen scripts and TV projects. The book includes articles on writing good query letters, guidelines to write your own letter, and samples of letters I have written that led to high responses and resulted in deals in different industries. The first section provides general tips on pitching your material, writing a good query, and formatting it for an e-mail query, which is different from sending a postal query. It includes articles about whether to directly contact the publishers, editors, producers, and production companies or seek an agent to represent you. The next sections feature guidelines for writing a query for books, articles, columns, and screenplays. The basic principles are the same from industry to industry. The last section includes some sample letters, organized by industry. You'll find this information invaluable in knowing how to best make that all important connection. Then, when you are ready to make those connections, you can send out your own query letter or use a query service, such as PublishersAndAgents or ScreenplayWritersConnection to help.

Michael's Messengers-Lewis Allen Lambert 2004-06-01 Mr. Warner says, "I wrote these stories over a span of many years. Their subjects range over a multitude of topics because that's the way I write, about everything that interests me, and a whole lot of things interest me. The real reason is because I thought of them. There was no effort made to separate them into categories or any of that stuff, they were just kinda mashed together into a kind of hodgepodge, because that's what they are, a hodgepodge, or mixture if ya like that word better." "There are 17 stories, some of them what I call science-fiction-fantasy; some of them tall tales, which are great fun to write; and all of them are about ideas. There is some suffering, some lovemaking, some romance, some laughter, some crime, some action, some adventure, and some of what some would call magic, but most of all, there is a whole lot of entertainment; which is what writing and reading is all about!"

JMP 14 Scripting Guide-SAS Institute 2018-03-20 JMP 14 Scripting Guide provides details for taking advantage of the powerful JMP Scripting Language (JSL). Learn how to write and debug scripts, manipulate data tables, construct display boxes, create JMP applications, and more.

Here's the Pitch-Martin Soorjoo 2012-03-12 Advice for every pitch situation a modern day entrepreneur will encounter Whether you're pitching for funding, the media, or to potential customers and partners, to survive and succeed as an entrepreneur, you have to know how to deliver a high-impact pitch. Here's the Pitch reveals powerful proven techniques to get your audience to take the action you want. You'll learn the same strategies and tactics that have been used by entrepreneurs to raise millions of dollars, secure partnerships, and win big sales contracts. Here's the Pitch provides advice for every possible pitch situation, including virtual and Web 2.0 pitches. This book: Demonstrates proven, effective pitch techniques Offers step-by-step advice for preparing your pitch Helps you develop a confident, winning mind-set Examines a range of pitch scenarios entrepreneurs frequently encounter Don't lose out on your next big sale, bid for exposure, or investment proposal for lack of skills. Here's the Pitch provides a complete toolkit that will enable you to deliver a confident, engaging, and successful pitch.

FileMaker Pro 9: The Missing Manual-Geoff Coffey 2007-08-02 FileMaker Pro 9: The Missing Manual is the clear, thorough and accessible guide to the latest version of this popular desktop database program. FileMaker Pro lets you do almost anything with the information you give it. You can print corporate reports, plan your retirement, or run a small country -- if you know what you're doing. This book helps non-technical folks like you get in, get your database built, and get the results you need. Pronto. The new edition gives novices and experienced users the scoop on versions 8.5 and 9. It offers complete coverage of timesaving new features such as the Quick Start screen that lets you open or a create a database in a snap, the handy "save to" buttons for making Excel documents or PDFs, the multiple level Undo and Redo commands let you step backwards through your typing tasks, and much more. With FileMaker Pro 9: The Missing Manual, you can: Get your first database running in minutes and perform basic tasks right away. Catalog people, processes and things with streamlined data entry and sorting tools. Learn to use layout tools to organize the appearance of your database. Use your data to generate reports, correspondence and other documents with ease. Create, connect, and manage multiple tables and set up complex relationships that show you just the data you need. Crunch numbers, search text, or pin down dates and times with dozens of built-in formulas. Automate repetitive tasks with FileMaker Pro 9's easy-to-learn scripting language. Protect your database with passwords and set up privileges to determine what others can do once they gain entry. Outfit your database for the Web and import and export data to other formats. Each chapter in the book contains "living examples" -- downloadable tutorials that help you learn how to build a database by actually doing it. You also get plenty of sound, objective advice that lets you know which features are really useful, and which ones you'll barely touch. To make the most of FileMaker Pro 9, you need the book that should have been in the box.

Screenwriting For Dummies-Laura Schellhardt 2011-02-02 Write a great script and get it into the hands of the Hollywood players! So you want to be a screenwriter? Whether you want to write a feature film or a TV script or adapt your favorite book, this friendly guide gives you expert advice in everything from creating your story and developing memorable characters to formatting your script and selling it to the studios. You get savvy industry tips and strategies for getting your screenplay noticed! The screenwriting process from A to Z -- from developing a concept and thinking visually to plotline, conflicts, pacing, and the conclusion Craft living, breathing characters -- from creating the backstory to letting your characters speak to balancing dialogue with action Turn your story into a script -- from developing an outline and getting over writer's block to formatting your screenplay and handling rewrites Prepare for Hollywood -- from understanding the players and setting your expectations to polishing your copy and protecting your work Sell your script to the industry -- from preparing your pitch and finding an agent to meeting with executives and making a deal Open the book and find: The latest on the biz, from entertainment blogs to top agents to box office jargon New story examples from recently released films Tips on character development, a story's time clock, dramatic structure, and dialogue New details on developing the nontraditional screenplay -- from musicals to animation to high dramatic style Expanded information on adaptation and collaboration, with examples from successful screenwriting duos

Television Writing from the Inside Out-Larry Brody 2003 (Applause Books). Television Writing from the Inside Out is a how-to book with a difference: Larry Brody is a television writer-producer who has helped shape the medium. The book is rooted in experience, and told in the breezy style that is the trademark of Brody and his award-winning website TVWriter.Com, which has helped launch the careers of many new writers. The information given by Brody and the manner in which he gives it has made him a writing guru to thousands of hopefuls. Television Writing from the Inside Out covers: what writing jobs are available; the format, structure and stages of teleplay development; tips on the writing of different genres drama, comedy, action, the television film, soap opera, animation; and sample teleplays by Brody and others, with analyses of why they were written the way they were in terms of creativity, business, production and "insider politics." Television Writing from the Inside Out presents all that Larry Brody has learned about writing, selling and surviving in the television industry. The best-kept secret in show business has been that it is a business, but Brody's readers will know the truth and armed with their new knowledge, they will have a significant edge as they set out to conquer this fascinating field.

Save the Cat-Blake Snyder 2013-07-01 This ultimate insider's guide reveals the secrets that none dare admit, told by a show biz veteran who's proven that you can sell your script if you can save the cat!

How To Be Your Own Script Doctor-Jennifer Kenning 2006-04-25 >

FileMaker 8 Functions and Scripts Desk Reference-Scott Love 2006-02-21 FileMaker 8 Functions and Scripts Desk Reference is the only book on the market expressly focused on describing each calculation formula and how and when to use each one. With this book's real-world, concrete examples of how to use each function, you will go far beyond FileMaker 8's help system. Just as a dictionary helps supplement one's memory, this book is an invaluable companion to users working to develop solutions to their every day software problems.

Frankenstein Slept Here-

The NewMediaReader-Associate Professor in the Computer Science Department at the University of California Santa Cruz Noah Wardrip-Fruin 2003 A sourcebook of historical written texts, video documentation, and working programs that form the foundation of new media. This reader collects the texts, videos, and computer programs--many of them now almost impossible to find--that chronicle the history and form the foundation of the still-emerging field of new media. General introductions by Janet Murray and Lev Manovich, along with short introductions to each of the texts, place the works in their historical context and explain their significance. The texts were originally published between World War II--when digital computing, cybernetic feedback, and early notions of hypertext and the Internet first appeared--and the emergence of the World Wide Web--when they entered the mainstream of public life. The texts are by computer scientists, artists, architects, literary writers, interface designers, cultural critics, and individuals working across disciplines. The contributors include (chronologically) Jorge Luis Borges, Vannevar Bush, Alan Turing, Ivan Sutherland, William S. Burroughs, Ted Nelson, Italo Calvino, Marshall McLuhan, Jean Baudrillard, Nicholas Negroponte, Alan Kay, Bill Viola, Sherry Turkle, Richard Stallman, Brenda Laurel, Langdon Winner, Robert Coover, and Tim Berners-Lee. The CD accompanying the book contains examples of early games, digital art, independent literary efforts, software created at universities, and home-computer commercial software. Also on the CD is digitized video, documenting new media programs and artwork for which no operational version exists. One example is a video record of Douglas Engelbart's first presentation of the mouse, word processor, hyperlink, computer-supported cooperative work, video conferencing, and the dividing up of the screen we now call non-overlapping windows; another is documentation of Lynn Hershman's Lorna, the first interactive video art installation.

Don't Count Me Out, Why Sit Here and Die-Nickcho Pulce

Podcasting with Audacity-Dominic Mazzoni 2007-07-24 This is the eBook version of the printed book. Audacity is universally recognized as the number one software program for creating podcasts. Hundreds of thousands of amateurs and professionals alike have created podcasts using Audacity. This Short Cut is designed to get you podcasting as quickly as possible. The first few chapters show you how to install Audacity, plug in your microphone, record your first podcast, and get it online as quickly as possible. The following chapters cover podcasting-specific topics, such as adding background music or conducting interviews. Finally, the remaining chapters focus on how Audacity works, with lots of tips and tricks to make complicated editing even easier.

The Pageant Director's Handbook-Renee Ruby 2009-10-15 Successful pageant director and entrepreneur shares her experience from local, state and national level productions to help new pageant directors succeed. Lots of tips and tricks and plenty of space to take notes as you go along and lots of sample documents.

Television Production-Gerald Millerson 2009-08-19 Television Production offers you a very practical guide to professional TV and video production techniques. You will find straightforward description and explanations of the equipment you will use, and discover the best ways to use it. You will also learn how to anticipate and quickly overcome typical everyday problems. You will explore in detail all the major features of television production, learning the secrets of top-grade camerawork, persuasive lighting techniques, effective sound treatment, as well as the subtle processes of scenic design and the art of video editing. Successful program-making is about communication and persuasion. It is not merely a matter of knowing which buttons to press, but how to influence and persuade your audience, hold their attention, develop their interest, and arouse their emotions. This book tells you how to do all this - and much more. The fourteenth edition has been completely revamped: * New: Coauthor Jim Owens brings his wealth of teaching and international broadcasting experience * New: In brilliant full color for the first time, hundreds of new photos and illustrations demonstrate the techniques presented in the book * New: Thoroughly overhauled with the latest developments in tools and technology * New: Focus on the latest equipment, delivery methods, and convergence of digital technology

Writing Television Sitcoms (revised)-Evan S. Smith 2009-12-01 This new edition of Writing Television Sitcoms features the essential information every would-be teleplay writer needs to know to break into the business, including: - Updated examples from contemporary shows such as 30 Rock, The Office and South Park - Shifts in how modern stories are structured - How to recognize changes in taste and censorship - The reality of reality television - How the Internet has created series development opportunities - A refined strategy for approaching agents and managers - How pitches and e-queries work - or don't - The importance of screenwriting competitions

The Real World-Geoff Barton 1998 This is a collection of non-fiction and media texts which is in line with National Curriculum requirements and is designed to develop students' reading skills in preparation for Key Stage 3 tests. The wide variety of texts, which are arranged in thematic units, includes advertisements, film and television scripts, newspaper articles, leaflets and information texts. Three of the units are intended for incorporation into schemes of work for Year 7, three for Year 8, and three for Year 9.

Chamber's Journal- 1899

Photoplay- 1917

How Men Stuff Up Relationships-Patrick McNally 2010-03-15 This is the book that women have longed for and men have dreaded! In Patrick's signature humorous way, he takes a long hard look at modern relationships and examines why divorce rates are soaring and relationships are failing in record numbers. More importantly, he also shows women how to take action to improve their relationships and develop a long-lasting loving partnership with their man. From understanding your own Personal Criteria Selection Process (how to pick the right man for you!) to accepting that there are some things about your partner you just can't change, this book will transform how you interact with your mate and ensure that your relationship is taken to a new level of happiness and contentment.

The Pursuit of Wow!-Tom Peters 2010-09-22 Organized into more than 200 thought- and action-provoking elements—from the importance of clean trucks and bathrooms to conversations with entrepreneurs creating new markets—Tom Peters, bestselling management guru offers a practical guide to impractical times. In The Pursuit of Wow!, Tom Peters offers readers the words, the tools, to survive in tumultuous business environments. In his groundbreaking book, In Search of Excellence changed the way business does business. Now it's time to take the next leap into the cyberstage era. Getting to a place called excellence is no longer the idea. You've got to take that leap, then leap again—catapult their imaginations, blow their mindsets—in a word, wow! them. Once more the unconventional Peters stimulates corporate thought processes. Along with the best of his columns, Peters includes questions and rebuttals that come from readers and listeners, as well as his own candid responses. A must-read for every business person.

Masterclass: Writing Plays-Lesley Bown 2014-11-28 Writing Plays is the invaluable and comprehensive guide to anyone who wants to write plays and get them performed. It covers the basics of the theatre, creating and working with characters, writing realistic speech and dialogue, constructing compelling plots and creating a great ending. There are also separate chapters focused on writing for different genres, including pantomimes, musicals, radio and television. And a final section looks at the practicalities of laying out, submitting and staging your play.

Virtual Humans-Peter M. Plantec 2004 Provides instructions on creating a synthetic being on a computer, with information on adding unique personalities, realistic voices and faces, and emotions.

Real-World Flash Game Development-Christopher Griffith 2012-11-12 Your deadline just got moved up. Your artist has never worked with Flash before. Your inner programmer is telling you that no OOP is a big Oops! Any Flash developer can share similar tales of woe. This book breaks down the process of Flash game development into simple, approachable steps. Never heard of a game loop before? No idea what a design pattern is? No problem! Chris Griffith gives you real-world expertise, and real-world code that you can use in your own games. Griffith has been building games in Flash long enough to know what works and what doesn't. He shows you what you need to

know to get the job done. Griffith covers Flash for the everyday developer. The average Flash developer doesn't have luxurious timelines, employers who understand the value of reusability, or the help of an information architect to design a usable experience. This book helps bridge the gap for these coders who may be used to C++, Java, or C# and want to move over to Flash. Griffith covers real-world scenarios pulled from his own experiences developing games for over 10 years in the industry. The 2nd edition will include: completely new game examples on more advanced topics like 3D; more robust physics and collision detection; and mobile device coverage with Android platform development for us on phones and tablets. Also coverage of the new features available in Flash CS5, Flash Player 10.1, and AIR 2.0 that can be used for game development. The associated web site for the book: www.flashgamebook.com gets close to 1,000 visits a month. On the site, readers can find all the source code for the examples, news on industry happenings, updates and special offers, and a discussion forum to ask questions and share ideas.

Woman's Home Companion- 1919

The Cognitive Behavioral Therapy Workbook for Personality Disorders-Jeffrey C. Wood 2010-05-01 Symptoms of personality disorders may seem to differ widely, but all personality disorders are characterized by entrenched patterns of thinking and behavior. Chances are, if you have a personality disorder, you face feelings of uncertainty about your future and experience ongoing conflicts with your loved ones every day. These patterns may seem impossible to change, but if you're ready to overcome your symptoms and create a more balanced life, you can. The Cognitive Behavioral Therapy Workbook for Personality Disorders is packed with exercises and worksheets that enable you to put an end to the self-defeating thoughts that hold you back. Based in cognitive behavior therapy (CBT), a proven-effective treatment for personality disorders, this workbook can help you reconnect with life by teaching you a set of key skills for overcoming difficulties associated with the eleven most common personality disorders. You'll learn stress reduction, relaxation, and emotion regulation techniques, and how best to communicate and cope with others while keeping your personality-disorder-related behaviors in check.

The Business of Medical Practice-David E. Marcinko, MBA, CFP, CMP 2010-12-15 Praise for the previous edition: "This comprehensive multi-authored text contains over 450 pages of highly specific and well-documented information that will be interest to physicians in private practice, academics, and in medical management. . . [Chapters are] readable, concise yet complete, and well developed. I could have used a book like this in the past, I will certainly refer to it frequently now." 4 stars Carol EH Scott-Conner, MD, PhD, MBA American College of Physician Executives Does Health 2.0 enhance or detract from traditional medical care delivery, and can private practice business models survive? How does transparent business information and reimbursement data impact the modern competitive healthcare scene? How are medical practices, clinics, and physicians evolving as a result of rapid health- and non-health-related technology change? Does transparent quality information affect the private practice ecosystem? Answering these questions and more, this newly updated and revised edition is an essential tool for doctors, nurses, and healthcare administrators; management and business consultants; accountants; and medical, dental, business, and healthcare administration graduate and doctoral students. Written in plain language using nontechnical jargon, the text presents a progressive discussion of management and operation strategies. It incorporates prose, news reports, and regulatory and academic perspectives with Health 2.0 examples, and blog and internet links, as well as charts, tables, diagrams, and Web site references, resulting in an all-encompassing resource. It integrates various medical practice business disciplines-from finance and economics to marketing to the strategic management sciences-to improve patient outcomes and achieve best practices in the healthcare administration field. With contributions by a world-class team of expert authors, the third edition covers brand-new information, including: The impact of Web 2.0 technologies on the healthcare industry Internal office controls for preventing fraud and abuse Physician compensation with pay-for-performance trend analysis Healthcare marketing, advertising, CRM, and public relations eMRs, mobile IT systems, medical devices, and cloud computing and much more!

Wired for Wealth-Brad Klontz 2010-01-01 Neuroscience and money are being bandied about from Wall Street to Main Street, with people realizing that what goes on in their brain directly impacts their bank account. As financial stress mounts and an economic crash looms, the Wired for Wealth authors show that the biggest threat to your financial health is not a recession, it's your mindset. Markets fluctuate but one fact holds true: People's money scripts—the unconscious core beliefs they hold about money—will determine whether they win or lose. With Wired for Wealth, three respected experts explain their proven Money Makeover Program that has helped clients break through excessive debt, financial stress, self-sabotage, money avoidance, and more.

Writing for Animation, Comics, and Games-Christy Marx 2012-11-12 Writing for Animation, Comics, and Games explains the practical aspects of creating scripts for animation, comics, graphic novels, and computer games. It details how you can create scripts that are in the right industry format, and follow the expected rules for you to put your best foot forward to help you break-in to the trade. This book explains approaches to writing for exterior storytelling (animation, games); interior/exterior storytelling (comics and graphic novels), as well as considerations for non-linear computer games in the shortest, pithiest, and most economical way. The author offers insider's advice on how you can present work as professional, how to meet deadlines, how visual writing differs from prose, and the art of collaboration.

Awakening to the Spirit Within: Eight Paths-Pamela Smith Allen, Ph.D. 2003-09-12 The premise of Awakening to the Spirit Within is that all beings are connected by a spiritual energy which forms the essence of who they truly are. Eight paths, which facilitate an awakening to this essence, are explored: Native American Spirituality, Taoism, Hinduism, Buddhism, Kabbalah, Jesus and the Christ Within, Sufism, and The New Thought Movement. Practice exercises and references are also included. This book highlights some of the unique gifts which various spiritual traditions have to offer our world. In addition, it explores the mystical threads of connection which underlie them. Like the title suggests, it also gives ways of listening to guidance from within. The author includes messages from her own "inner guidance" in an effort to illustrate how this may occur. Her openness provides more warmth and intimacy than is usually found in such a book. In these uncertain times, there has been an upsurge of interest in books related to spirituality, religion, and mysticism. People are looking for ways to heal, rather than destroy, our planet. That is why this book, and others like it, are so timely and important in moving us closer to our shared goal of creating a more peaceful and harmonious world.

Neil Gaiman's the Last Temptation 20th Anniversary Deluxe Edition-Neil Gaiman 2014-10-21 "Contains materials originally published in The last temptation #1-3 and published by Marvel Comics."--Indicia.

Working with jqTouch to Build Websites on Top of jQuery-Matthew David 2012-09-10 Using jqTouch, an open source solution, is a fast way for you to convert a static Web page into looking like a native iPhone or Android app. In this short ebook find out how you can use the Open Source jqTouch Library to extend the functionality built into jQuery to build Web sites that run on your iOS and Android phones but look and interact as if they are native apps. You will also discover how to create custom interfaces, screen flipping, and set themes with jqTouch.

How to Write a Movie in 21 Days-Viki King 2015-03-03 In this classic bestselling screenwriting guide—now revised and updated—author and film consultant Viki King helps screenwriters go from blank page to completed manuscript through a series of clever and simple questions, ingenious writing exercises, and easy, effective new skills. Viki King's Inner Movie Method is a specific step-by-step process designed to get the story in your heart onto the page. This method doesn't just show how to craft a classic three-act story but also delves into how to clarify the idea you don't quite have yet, how to tell if your idea is really a movie, and how to stop getting ready to start. Once you know what to write, the Inner Movie Method will show you how to write it. This ultimate scriptwriting survival guide also addresses common issues such as: how to pay the rent while paying your dues, what to say to your spouse when you can't come to bed, and how to keep going when you think you can't. How to Write a Movie in 21 Days, first published in 1987, has been translated in many languages around the world and has become an industry-standard guide for filmmakers both in Hollywood and internationally. For accomplished screenwriters honing their craft, as well as those who have never before brought their ideas to paper, How to Write a Movie in 21 Days is an indispensable guide. And Viki King's upbeat, friendly style is like having a first-rate writing partner every step of the way.

Animating with Blender-Roland Hess 2012-09-10 Blender has become one of the most popular 3D and animation tools on the market, with over 2 million users, and it is free! Animating with Blender is the definitive resource for creating short animation projects from scratch, the ideal platform for experimenting with animation. Blender expert and author Roland Hess walks you through the entire process of creating a short animation, from writing to storyboarding and blocking, through character creation, animation and rendering.

The JavaScript Pocket Guide-Lenny Burdette 2010-04-26 JavaScript is an object-oriented scripting language that enables you to modify a document's structure, styling, and content in response to user actions. This handy pocket serves as both a quick introduction to the language and acts a valuable reference. It's packed with tips as well as JavaScript syntax, methods, and properties. Concise and inexpensive, it's exactly the guide many web designers and developers need.

The Lumber Manufacturer and Dealer- 1915

Learn AppleScript-Hamish Sanderson 2010-07-10 AppleScript is an English-like, easy-to-understand scripting language built into every Mac. AppleScript can automate hundreds of AppleScript-able applications, performing tasks both large and small, complex and simple. Learn AppleScript: The Comprehensive Guide to Scripting and Automation on Mac OS X, Third Edition has been completely updated for Mac OS X Snow Leopard. It's all here, with an emphasis on practical information that will help you solve any automation problem—from the most mundane repetitive tasks to highly integrated workflows of complex systems. Friendly enough for beginners, detailed enough for advanced AppleScripters Includes major contributions from expert AppleScripters: Emmanuel Levy, Harald Monihart, Ian Piper, Shane Stanley, Barry Wainwright, Craig Williams, and foreword by AppleScript inventor, William Cook

Get Unstuck, Be Unstoppable-Valorie Burton 2014-10-01 You're stuck. You thought you were on the path to your dream job, but you've been in the same cubicle for four years. You thought you'd found the right person, but you're starting to understand the relationship was never anything but a dead end. You hopped on the scale this morning, and you realized those ten extra pounds aren't going away anytime soon. You go to church every Sunday, but you haven't found the intimacy with God you crave. When you imagined what your life would be like, you never thought it would be this. Valorie Burton, certified life coach and bestselling author of Successful Women Think Differently (over 100,000 copies sold), has a different plan. In her stunning new book, she uses wisdom from God's Word and the principles of positive psychology to help you make major life changes, take risks, and find the joy you've been searching for. It's time to get out of your rut. You have the power to change your life—starting today!

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