

## [PDF] Javascript And Jquery The Missing Manual Ii Edition

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Comprehending as skillfully as understanding even more than new will offer each success. next-door to, the publication as without difficulty as insight of this javascript and jquery the missing manual ii edition can be taken as competently as picked to act.

JavaScript & jQuery: The Missing Manual-David Sawyer McFarland 2014-09-18 JavaScript lets you supercharge your web pages with animation, interactivity, and visual effects, but learning the language isn't easy. This fully updated and expanded guide takes you step-by-step through JavaScript basics, then shows you how to save time and effort with jQuery--the library of prewritten JavaScript code--and the newest innovations from the jQuery UI plug-in. JavaScript & jQuery-David McFarland 2011-10-21 Provides information on creating Web applications with JavaScript and the jQuery library of code. CSS: The Missing Manual-David Sawyer McFarland 2006-08-24 Web site design has grown up. Unlike the old days, when designers cobbled togetherchunky HTML, bandwidth-hogging graphics, and a prayer to make their sites look good,Cascading Style Sheets (CSS) now lets your inner designer come out and play. But CSSisn't just a tool to pretty up your site; it's a reliable method for handling alkind of presentation--from fonts and colors to page layout. CSS: The MissingManual clearly explains this powerful design language and how you can use it tobuild sparkingly new Web sites or refurbish old sites that are ready for an upgrade. Like their counterparts in print page-layout programs, style sheets allowedesigners to apply typographic styles, graphic enhancements, and precise layoutinstructions to elements on a Web page. Unfortunately, due to CSS's complexity andthe many challenges of building pages that work in all Web browsers, most Web authorstreat CSS as a kind of window-dressing to spruce up the appearance of their sites.Integrating CSS with a site's underlying HTML is hard work, and often frustratinglycomplicated. As a result many of the most powerful features of CSS are left untapped.With this book, beginners and Web-building veterans alike can learn how to navigatethe ins-and-outs of CSS and take complete control over their Web pages'appearance. Author David McFarland (the bestselling author of O'Reilly's Dreamweaver:TheMissing Manual) combines crystal-clear explanations, real-world examples, a dashof humor, and dozens of step-by-step tutorials to show you ways to design sites withCSS that work consistently across browsers. You'll learn how to: Create HTML that's simpler, uses less code, is search-engine friendly, andworks well with CSS Style text by changing fonts, colors, font sizes, and adding borders Turn simple HTML links into complex and attractive navigation bars-completewith CSS-only rollover effects that add interactivity to your Web pages Style images to create effective photo galleries and special effects likeCSS-based drop shadows Make HTML forms look great without a lot of messy HTML Overcome the most hair-pulling browser bugs so your Web pages work consistentlyfrom browser to browser Create complex layouts using CSS, including multi-column designs that don'trequire using old techniques like HTML tables Style Web pages for printing Unlike competing books, this Missing Manual doesn't assume that everyone in theworld only surfs the Web with Microsoft's Internet Explorer; our book providessupport for all major Web browsers and is one of the first books to thoroughlydocument the newly expanded CSS support in IE7. currently in beta release. Want to learn how to turn humdrum Web sites into destinations that will captureviewers and keep them longer? Pick up CSS: The Missing Manual and learn thereal magic of this tool. Dreamweaver CS6: The Missing Manual-David McFarland 2012-07-16 A guide to the Web design program covers such topics as text formatting, Cascading Style Sheets, links, images, tables, page layout, HTML, forms, site management, templates, and JavaScript. HTML5-Matthew MacDonald 2011-08-19 A guide to HTML5 covers such topics as markup, Web forms, audio and video, Canvas, CSS3, data storage, offline applications, and JavaScript. jQuery Cookbook-Cody Lindley 2009-11-09 jQuery simplifies building rich, interactive web frontends. Getting started with this JavaScript library is easy, but it can take years to fully realize its breadth and depth; this cookbook shortens the learning curve considerably. With these recipes, you'll learn patterns and practices from 19 leading developers who use jQuery for everything from integrating simple components into websites and applications to developing complex, high-performance user interfaces. Ideal for newcomers and JavaScript veterans alike, jQuery Cookbook starts with the basics and then moves to practical use cases with tested solutions to common web development hurdles. You also get recipes on advanced topics, such as methods for applying jQuery to large projects. Solve problems involving events, effects, dimensions, forms, themes, and user interface elements Learn how to enhance your forms, and how to position and reposition elements on a page Make the most of jQuery's event management system, including custom events and custom event data Create UI elements-such as tabs, accordions, and modals-from scratch Optimize your code to eliminate bottlenecks and ensure peak performance Learn how to test your jQuery applications The book's contributors include: Cody Lindley James Padolsey Ralph Whitbeck Jonathan Sharp Michael Geary and Scott González Rebecca Murphey Remy Sharp Ariel Flesler Brian Cherne Jörn Zaefferer Mike Hostetler Nathan Smith Richard D. Worth Maggie Wachs, Scott Jehl, Todd Parker, and Patty Toland Rob Burns PHP & MySQL: The Missing Manual-Brett McLaughlin 2012-11-13 If you can build websites with CSS and JavaScript, this book takes you to the next level--creating dynamic, database-driven websites with PHP and MySQL. Learn how to build a database, manage your content, and interact with users. With step-by-step tutorials, this completely revised edition gets you started with expanded coverage of the basics and takes you deeper into the world of server-side programming. The important stuff you need to know: Get up to speed quickly. Learn how to install PHP and MySQL, and get them running on both your computer and a remote server. Gain new techniques. Take advantage of the all-new chapter on integrating PHP with HTML web pages. Manage your content. Use the file system to access user data, including images and other binary files. Make it dynamic. Create pages that change with each new viewing. Build a good database. Use MySQL to store user information and other data. Keep your site working. Master the tools for fixing things that go wrong. Control operations. Create an administrative interface to oversee your site. HTML5, JavaScript and jQuery 24-Hour Trainer-Dane Cameron 2015-03-02 HTML, JavaScript and jQuery 24-Hour Trainer shows programmers how to build real-world HTML and HTML5 apps--both web-based and mobile--in combination with JavaScript, jQuery, and CSS/CSS3. This book consists of a series of hands-on lessons that teach progressively more advanced skills; each lesson is supported by a video-based lesson that demonstrates how to execute each lesson. You will learn: Fundamentals of both HTML and HTML5 Multimedia capabilities of HTML5 and lessons on CSS3 How to store data offline, use background processes and files, and other important APIs. How to build web-applications for desktops and laptops and adapting them to mobile phones and tablets This comprehensive guide consists of exercises and screencasts that walk you step-by-step through the process of building web-applications, and provide you with the opportunity to experiment and extend the examples to create working web-applications that perform useful function giving you the tools to independently develop interesting HTML5 based web and mobile applications and gain a solid understanding of fundamental technologies. Creating a Website: The Missing Manual-Matthew MacDonald 2015-06-18 Provides information on creating a Web site, covering such topics as text elements, style sheets, graphics, attracting visitors, JavaScript, and blogs. Dreamweaver CC: The Missing Manual-David Sawyer McFarland 2014-11-17 Dreamweaver CC is a powerful tool for designing all kinds of websites, from those with simple, static pages to interactive, media-driven sites for desktop, laptop, and mobile devices. But the program still doesn't include a printed guide to its amazing capabilities. That's where this Missing Manual comes in. With hands-on tutorials and coverage of every feature, you'll learn to build, deploy, and manage sites whether you're an experienced designer or just getting started. The important stuff you need to know: Dive into page design. Quickly learn the basics of working with text, images, links, and tables. Edit pages in Live view. Dynamically add elements to live pages and immediately see the results. Design once, and for all. Build fluid-grid sites that adapt themselves to desktop, tablet, and mobile devices. Troubleshoot your HTML. Use the new Element Quick View to reveal the hierarchy of page elements. Style with ease. Tap Dreamweaver's enhanced CSS Designer to copy and paste styles. Enhance Dreamweaver. Get new program features with add-ons that integrate directly with Dreamweaver. Bring your pages to life. Use jQuery UI to add interactive page elements like tabbed content panels. Create universal pages. Avoid browser incompatibility with workarounds.

JavaScript & jQuery-□□□ 2012

CSS3: The Missing Manual-David Sawyer McFarland 2012-12-17 CSS3 lets you create professional-looking websites, and this manual shows you how to take your HTML and CCS skills to the next level with tips, tricks, and step-by-step instructions to build web pages that look great and run fast on devices and screens of all sizes.

JavaScript: The Definitive Guide-David Flanagan 2020-05-14 For web developers and other programmers interested in using JavaScript, this bestselling book provides the most comprehensive JavaScript material on the market. The seventh edition represents a significant update, with new information for ECMAScript 2020, and new chapters on language-specific features. JavaScript: The Definitive Guide is ideal for experienced programmers who want to learn the programming language of the web, and for current JavaScript programmers who want to master it.

Eloquent JavaScript-Marjin Haverbeke 2018-11-15 JavaScript lies at the heart of almost every modern web application, from social apps like Twitter to browser-based game frameworks like Phaser and Babylon. Though simple for beginners to pick up and play with, JavaScript is a flexible, complex language that you can use to build full-scale applications. This much anticipated and thoroughly revised third edition of Eloquent JavaScript dives deep into the JavaScript language to show you how to write beautiful, effective code.

JavaScript: The Good Parts-Douglas Crockford 2008-05-08 Most programming languages contain good and bad parts, but JavaScript has more than its share of the bad, having been developed and released in a hurry before it could be refined. This authoritative book scrapes away these bad features to reveal a subset of JavaScript that's more reliable, readable, and maintainable than the language as a whole—a subset you can use to create truly extensible and efficient code. Considered the JavaScript expert by many people in the development community, author Douglas Crockford identifies the abundance of good ideas that make JavaScript an outstanding object-oriented programming language-ideas such as functions, loose typing, dynamic objects, and an expressive object literal notation. Unfortunately, these good ideas are mixed in with bad and downright awful ideas, like a programming model based on global variables. When Java apleads failed, JavaScript became the language of the Web by default, making its popularity almost completely independent of its qualities as a programming language. In JavaScript: The Good Parts, Crockford finally digs through the steaming pile of good intentions and blunders to give you a detailed look at all the genuinely elegant parts of JavaScript, including: Syntax Objects Functions Inheritance Arrays Regular expressions Methods Style Beautiful features The real beauty? As you move ahead with the subset of JavaScript that this book presents, you'll also sidestep the need to unlearn all the bad parts. Of course, if you want to find out more about the bad parts and how to use them badly, simply consult any other JavaScript book. With JavaScript: The Good Parts, you'll discover a beautiful, elegant, lightweight and highly expressive language that lets you create effective code, whether you're managing object libraries or just trying to get Ajax to run fast. If you develop sites or applications for the Web, this book is an absolute must.

Coding with JavaScript For Dummies-Chris Minnick 2015-05-12 Go from beginner to builder quickly with this hands-on JavaScript guide Coding with JavaScript For Dummies provides easy, hands-on instruction for anyone looking to learn this popular client-side language. No experience? No problem! This friendly guide starts from the very beginning and walks you through the basics, then shows you how to apply what you've learned to real projects. You'll start building right away, including web page elements and simple applications, so you can immediately see how JavaScript is used in the real world. Online exercises allow you to test your code and expand your skills, and the easy-to-follow instruction provides step-by-step guidance toward understanding the JavaScript syntax, applications, and language. JavaScript enhances static web pages by providing dynamic elements that can adapt and react to user action. It's a need-to-know tool for aspiring web designers, but anyone can benefit from understanding this core development language. Coding with JavaScript For Dummies takes you from beginner to builder quickly as you: Learn what JavaScript does, how it works, and where to use it Master the core elements of JavaScript and immediately put it to work Build interactive web elements and try out your code online Create basic applications as you apply JavaScript to the app development workflow Anytime a website responds to your movement around the screen, that's JavaScript. It makes websites more functional, more beautiful, and more engaging, and your site visitors will demand nothing less. If you want to build a better website, you need JavaScript. If you need JavaScript, Coding with JavaScript For Dummies gets you started off quickly and painlessly, with plenty of hands-on practice.

Buying a Home: The Missing Manual-Nancy Conner 2010-04-13 Home ownership is a cornerstone of the American dream, but it's a complex process that, without the right guidance, can seem like a nightmare. This Missing Manual takes you through the process of buying a home, from start to finish. Along the way, you'll use the book's expert advice and fill-in forms to identify the house you want, figure out what kind of neighborhood you want to live in, determine what a target home is really worth, make an offer, and close the deal. Throughout the process, this book helps you: Realistically determine how much house you can afford Assemble a real estate team that's looking after your interests and not the seller's Understand the different ways to finance your house, and which is best for you Create an attractive offer with the best chance of acceptance Learn what lenders look for so you can get your mortgage approved Inspect your new home to uncover potential problems Prepare all the right paperwork for a smooth closing

WordPress: The Missing Manual-Matthew MacDonald 2012-10-22 A guide to WordPress provides bloggers with everything they need to know to build, design, manage, and customize their blogs, including step-by-step coverage of everything from installation and security to publishing and customization, as well as themes,widgets, and plug-ins.

Pro PHP and jQuery-Keith Wald 2016-02-01 Take advantage of the improved performance and reduced memory requirements of PHP version 7, and learn to utilize the new built-in PHP functions and features such as typed variable enforcement with declare(strict\_types=1) and the new available data types, scalar type declarations for function arguments and return statements, constant arrays using define(), argument unpacking with the ... operator, integer division with intval(), the null coalesce operator, the spaceship operator, new exception types, and improvements to existing features. Pro PHP and jQuery, Second Edition is for intermediate level programmers interested in building web applications using jQuery and PHP. Updated for PHP version 7 and the latest version of jQuery, this book teaches some advanced PHP techniques and it shows you how to take your dynamic applications to the next level by adding a JavaScript layer using the jQuery framework and APIs. After reading and using this book, you'll come away having built a fully functional PHP and jQuery web application that you can reapply as a template for your own particular web application. Pro PHP and jQuery, Second Edition is for intermediate level programmers interested in building web applications using jQuery and PHP. Updated for PHP version 7 and the latest version of jQuery, this book teaches some advanced PHP techniques and it shows you how to take your dynamic applications to the next level by adding a JavaScript layer using the jQuery framework and APIs, considered the most popular JavaScript libraries. After reading and using this book, you'll come away understanding a fully functional PHP using jQuery web application case study that you can reapply as a template for your own particular web application. Moreover, from PHP 7, you'll get uniform variable syntax, the AST-based compilation process, the added Closure::call(), bitwise shift consistency across platforms, the (null coalesce) operator, Unicode codepoint escape syntax, return type declarations, and new and easier extensions development with support for redis, MongoDB and much more.

Learning PHP, MySQL, JavaScript, and CSS-Robin Nixon 2012-08-27 Learn how to build interactive, data-driven websites—even if you don't have any previous programming experience. If you know how to build static sites with HTML, this popular guide will help you tackle dynamic web programming. You'll get a thorough grounding in today's core open source technologies: PHP, MySQL, JavaScript, and CSS. Explore each technology separately, learn how to combine them, and pick up valuable web programming concepts along the way, including objects, XHTML, cookies, and session management. This book provides review questions in each chapter to help you apply what you've learned. Learn PHP essentials and the basics of object-oriented programming Master MySQL, from database structure to complex queries Create web pages with PHP and MySQL by integrating forms and other HTML features Learn JavaScript fundamentals, from functions and event handling to accessing the Document Object Model Pick up CSS basics for formatting and styling your web pages Turn your website into a highly dynamic environment with Ajax calls Upload and manipulate files and images, validate user input, and secure your applications Explore a working example that brings all of the ingredients together

JavaScript Cookbook-Shelley Powers 2010-07-07 Why reinvent the wheel every time you run into a problem with JavaScript? This cookbook is chock-full of code recipes that address common programming tasks, as well as techniques for building web apps that work in any browser. Just copy and paste the code samples into your project—you'll get the job done faster and learn more about JavaScript in the process. You'll also learn how to take advantage of the latest features in ECMAScript 5 and HTML5, including the new cross-domain widget communication technique, HTML5's video and audio elements, and the drawing canvas. You'll find recipes for using these features with JavaScript to build high-quality application interfaces. Create interactive web and desktop applications Work with JavaScript objects, such as String, Array, Number, and Math Use JavaScript with Scalable Vector Graphics (SVG) and the canvas element Store data in various ways, from the simple to the complex Program the new HTML5 audio and video elements Implement concurrent programming with Web Workers Use and create jQuery plug-ins Use ARIA and JavaScript to create fully accessible rich internet applications

Learning jQuery 1.3-Jonathan Chaffer 2009-02-13 Better Interaction Design and Web Development with Simple JavaScript Techniques

Beginning Python-Magnus Lie Hetland 2008-10-21 Gain a fundamental understanding of Python's syntax and features with the second edition of Beginning Python, an up-to-date introduction and practical reference. Covering a wide array of Python-related programming topics, including addressing language internals, database integration, network programming, and web services, you'll be guided by sound development principles. Ten accompanying projects will ensure you can get your hands dirty in no time. Updated to reflect the latest in Python programming paradigms and several of the most crucial features found in Python 3.0 (otherwise known as Python 3000), advanced topics, such as extending Python and packaging/distributing Python applications, are also covered.

Murach's JQuery-Zak Ruvalcaba 2015-09-01 Today, jQuery is used in over 60% of the million most-visited websites, and that makes it one of the technologies that every web developer should master. The problem is that jQuery is difficult to learn, especially for those with limited programming experience. But now, this new edition of our jQuery book makes it easier than ever to learn how to use jQuery to create the dynamic user interfaces, fast response times, and special effects that todays users expect. In brief, sections 2 and 3 of this book present the essential jQuery and jQuery UI (User Interface) skills for developing professional jQuery applications. With those skills, you will be able to add all of the popular jQuery features to your web pages: image swaps, image rollovers, slide shows, accordions, tabs, carousels, and much more. Then, section 4 shows you how to use Ajax and JSON to get data from a web server and add it to a web page without reloading the page. It also shows how to use Ajax and JSON with the APIs for websites like Flickr and Google Maps and with HTML5 APIs like Geolocation, Web Storage, and Web Workers. What about section 1? It provides a four-chapter crash course in the JavaScript skills that you need to use jQuery. That means you do not need to know JavaScript before you start using this book, and that makes this the right book for programmers who are not familiar with JavaScript, as well as for programming novices. This section also becomes the ideal reference for the JavaScript thats used for the jQuery applications in this book or for any jQuery application. The last section of this book shows you how to use jQuery Mobile to develop mobile websites. This requires little or no programming, and it is a great alternative when its impractical to rebuild an established website with Responsive Web Design.

JavaScript by Example-Elie Quigley 2010-10-05 The World's Easiest JavaScript Tutorial—Fully Updated! JavaScript by Example, Second Edition, is the easiest, most hands-on way to learn JavaScript. Legendary programming instructor Elie Quigley has thoroughly updated her classic book to deliver the skills and information today's JavaScript users need most—including up-to-the-minute coverage of JavaScript programming constructs, CSS, Ajax, JSON, and the latest JavaScript libraries and best practices. Quigley illuminates every technique with focused, classroom-tested code examples, detailed line-by-line explanations, and real program output. This exceptionally clear, easy-to-understand book takes you from your first script to advanced techniques. It's the only JavaScript book you'll ever need! New in this Edition End-of-chapter study tools, including classroom-tested labs Programming the DOM More Cascading Style Sheets Introduction to Ajax and JSON Explanation of how to develop interactive Web applications with dynamic, desktop-style interfaces Programmers' preparation for HTML 5's breakthrough capabilities This edition has been completely updated and includes many new and completely rewritten code examples; contains fully revised and updated coverage of Cascading Style Sheets (CSS) and fully covers modern JavaScript concepts, principles, and programming techniques. Thousands of Web developers, administrators, and power users have relied on JavaScript by Example to become expert JavaScript programmers. With this new edition, you can, too—even if you're completely new to JavaScript. After you've become an expert, you'll turn to this book constantly as the best source for trustworthy answers, solutions, and code.

Professional XMPP Programming with JavaScript and jQuery-Jack Moffitt 2010-04-29 Create real-time, highly interactive apps quickly with the powerful XMPP protocol XMPP is a robust protocol used for a wide range of applications, including instant messaging, multi-user chat, voice and video conferencing, collaborative spaces, real-time gaming, data synchronization, and search. This book teaches you how to harness the power of XMPP in your own apps and presents you with all the tools you need to build the next-generation of apps using XMPP or add new features to your current apps. Featuring the JavaScript language throughout and making use of the jQuery library, the book contains several XMPP apps of increasing complexity that serve as ideal learning tools. Coverage Includes: Getting to Know XMPP Designing XMPP Applications Saying Hello: The First Application Exploring the XMPP Protocol: A Debugging Console Microblogging in Real Time: An Identica Client Talking with Friends: One-on-One Chat Exploring Services: Service Discovery and Browsing Group Chatting: A Multi-User Chat Client Publishing and Subscribing: A Shared Sketch Pad Introduction Writing with Friends: A Collaborative Text Editor Playing Games: Head to Head Tic-Tac-Toe Getting Attached: Bootstrapping BOSH Designing XMPP Applications Writing Strophe Plug-Ins Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Sams Teach Yourself JavaScript in 24 Hours-Michael Moncur 2006-06-21 JavaScript is one of the easiest, most straightforward ways to enhance a website with interactivity. Sams Teach Yourself JavaScript in 24 Hours, 4th Edition serves as an easy-to-understand tutorial on both scripting basics and JavaScript itself. The book is written in a clear and personable style with an extensive use of practical, complete examples. It also includes material on the latest developments in JavaScript and web scripting. You will learn how to use JavaScript to enhance web pages with interactive forms, objects, and cookies, as well as how to use JavaScript to work with games, animation, and multimedia. Murach's JavaScript-Mary Delamater 2015-10-01 Today, JavaScript is used in 89.9% of all websites, including the most heavily-trafficked sites like Google, Facebook, YouTube, and Amazon. That is why every web developer should know how to use JavaScript. The problem is that JavaScript is surprisingly difficult to learn, not only for programming novices but also for experienced programmers. But now, Murach's JavaScript makes it easier than ever to become an accomplished JavaScript programmer. To make that possible, section 1 of this book presents a six-chapter course in JavaScript that gets you off to a great start. This section works for programming novices as well as experienced programmers because it lets you set your own pace. When you finish this section, you will be able to write, test and debug JavaScript applications of your own. Then, section 2 builds on that base by presenting the additional skills that every JavaScript programmer must have. That includes working with arrays and web storage, creating and using your own object types in object-oriented applications, using regular expressions for data validation, and much more. For many developers, sections 1 and 2 will be all that they need to know. But for those who want to move on to the expert level, section 3 presents the skills that will get you there. That includes skills like how to bulletproof your applications by using closures, namespaces, and modules; how to make your functions more useful by using callbacks; and how to use JSON to transmit and store data. Then, the last chapter in this section introduces you to jQuery and shows you how it can make your JavaScript code even better.

Learning jQuery - Fourth Edition-Jonathan Chaffer 2013-01-01 Step through each of the core concepts of the jQuery library, building an overall picture of its capabilities. Once you have thoroughly covered the basics, the book returns to each concept to cover more advanced examples and techniques.This book is for web designers who want to create interactive elements for their designs, and for developers who want to create the best user interface for their web applications. Basic JavaScript programming and knowledge of HTML and CSS is required. No knowledge of jQuery is assumed, nor is experience with any other JavaScript libraries.

JavaScript Step by Step-Steve Suehring 2013-06-15 Your hands-on guide to JavaScript fundamentals Expand your expertise—and teach yourself the fundamentals of JavaScript. If you have previous programming experience but are new to JavaScript, this tutorial delivers the step-by-step guidance and coding exercises you need to master core topics and techniques. Discover how to: Work with JavaScript syntax, variables, and data types Master techniques for building cross-browser programs Speed up and simplify app development with jQuery Quickly retrieve data from a server using AJAX requests Adapt your app for mobile devices with jQuery Mobile Build Windows 8 apps using HTML, CSS, and JavaScript

The Object-Oriented Thought Process-Matt Weisfeld 2008-08-25 The Object-Oriented Thought Process Third Edition Matt Weisfeld An introduction to object-oriented concepts for developers looking to master modern application practices. Object-oriented programming (OOP) is the foundation of modern programming languages, including C++, Java, C#, and Visual Basic .NET. By designing with objects rather than treating the code and data as separate entities, OOP allows objects to fully utilize their objects' services as well as inherit their functionality. OOP promotes code portability and reuse, but requires a shift in thinking to be fully understood. Before jumping into the world of object-oriented programming languages, you must first master The Object-Oriented Thought Process. Written by a developer for developers who want to make the leap to object-oriented technologies as well as managers who simply want to understand what they are managing, The Object-Oriented Thought Process provides a solution-oriented approach to object-oriented programming. Readers will learn to understand object-oriented design with inheritance or composition, object aggregation and association, and the difference between interfaces and implementations. Readers will also become more efficient and better thinkers in terms of object-oriented development. This revised edition focuses on interoperability across various technologies, primarily using XML as the communication mechanism. A more detailed focus is placed on how business objects operate over networks, including client/server architectures and web services. "Programmers who aim to create high quality software-as all programmers should--must learn the varied subtleties of the familiar yet not so familiar beasts called objects and classes. Doing so entails careful study of books such as Matt Weisfeld's The Object-Oriented Thought Process." -Bill McCarty, author of Java Distributed Objects, and Object-Oriented Design in Java Matt Weisfeld is an associate professor in business and technology at Cuyahoga Community College in Cleveland, Ohio. He has more than 20 years of experience as a professional software developer, project manager, and corporate trainer using C++, Smalltalk, .NET, and Java. He holds a BS in systems analysis, an MS in computer science, and an MBA in project management. Weisfeld has published many articles in major computer trade magazines and professional journals.

PHP, MySQL, & JavaScript All-in-One For Dummies-Richard Blum 2018-03-20 Explore the engine that drives the internet It takes a powerful suite of technologies to drive the most-visited websites in the world. PHP, MySQL, JavaScript, and other web-building languages serve as the foundation for application development and programming projects at all levels of the web. Dig into this all-in-one book to get a grasp on these in-demand skills, and figure out how to apply them to become a professional web builder. You'll get valuable information from seven handy books covering the pieces of web programming, HTML5 & CSS3, JavaScript, PHP, MySQL, creating object-oriented programs, and using PHP frameworks. Helps you grasp the technologies that power web applications Covers PHP version 7.2 Includes coverage of the latest updates in web development Perfect for developers to use to solve problems This book is ideal for the inexperienced programmer interested in adding these skills to their toolbox. New coders who've made it through an online course or boot camp will also find great value in how this book builds on what you already know.

CSS Secrets-Lea Verou 2015-06-04 In this practical guide, CSS expert Lea Verou provides 47 undocumented techniques and tips to help intermediate-to advanced CSS developers devise elegant solutions to a wide range of everyday web design problems. Rather than focus on design, CSS Secrets shows you how to solve problems with code. You'll learn how to apply Lea's analytical approach to practically every CSS problem you face to attain DRY, maintainable, flexible, lightweight, and standards-compliant results. Inspired by her popular talks at over 60 international web development conferences, Lea Verou provides a wealth of information for topics including: Backgrounds and Borders Shapes Visual Effects Typography User Experience Structure and Layout Transitions and Animations Beginning JavaScript and CSS Development with jQuery Richard York 2011-02-09 This book covers the jQuery JavaScript framework and the jQuery UI JavaScript framework to get more results faster out of JavaScript programming. The author covers each method exposed by jQuery's API, which contains methods to resolve common, redundant tasks in less code. You will also learn how jQuery eliminates certain cross-browser, cross-platform development headaches like the event model. In addition to giving you the ability to simulate events, this book also helps simplify your work with events by reducing the amount of code that you need to write to attach events.

The Linux Command Line-William E. Shotts, Jr. 2012 You've experienced the shiny, point-and-click surface of your Linux computer--now dive below and explore its depths with the power of the command line. The Linux Command Line takes you from your very first terminal keystrokes to writing full programs in Bash, the most popular Linux shell. Along the way you'll learn the timeless skills handed down by generations of gray-bearded, mouse-shunning gurus: file navigation, environment configuration, command chaining, pattern matching with regular expressions, and more. In addition to that practical knowledge, author William Shotts reveals the philosophy behind these tools and the rich heritage that your desktop Linux machine has inherited from Unix supercomputers of yore. As you make your way through the book's short, easily-digestible chapters, you'll learn how to: \* Create and delete files, directories, and symlinks \* Administer your system, including networking, package installation, and process management \* Use standard input and output, redirection, and pipelines \* Edit files with Vi, the world's most popular text editor \* Write shell scripts to automate common or boring tasks \* Slice and dice text files with cut, paste, grep, patch, and sed Once you overcome your initial "shell shock," you'll find that the command line is a natural and expressive way to communicate with your computer. Just don't be surprised if your mouse starts to gather dust. A featured resource in the Linux Foundation's "Evolution of a SysAdmin"

macOS Mojave: The Missing Manual-David Pogue 2018-12-20 Answers found here! Apple's latest Mac software, macOS Mojave, is a glorious baccaral full of new features and refinements. What's still not included, though, is a single page of printed instructions. Fortunately, David Pogue is back, delivering the expertise and humor that have made this the #1 bestselling Mac book for 18 years straight. The important stuff you need to know Big-ticket changes. The stunning new Dark Mode. Self-tidying desktop stacks. FaceTime video calls with up to 32 people. New screen-recording tools. If Apple has it, this book covers it. Apps. This book also demystifies the 50 programs that come with the Mac, including the four new ones in Mojave: News, Stocks, Home, and Voice Memos. Shortcuts. This must be the tippiest, trickiest Mac book ever written. Undocumented surprises await on every page. Power users. Security, networking, remote access, file sharing with Windows--this one witty, expert guide makes it all crystal clear. macOS Mojave gives the Mac more polish, power, and pep-- and in your hands, you hold the ultimate guide to unlocking its potential.

Data Wrangling with JavaScript-Ashley Davis 2018-12-17 Why not handle your data analysis in JavaScript? Modern libraries and data handling techniques mean you can collect, clean, process, store, visualize, and present web application data while enjoying the efficiency of a single-language pipeline and data-centric web applications that stay in JavaScript end to end. "Data wrangling with JavaScript" promotes JavaScript to the center of the data analysis stage! With this hands-on guide, you'll create a JavaScript-based data processing pipeline, handle common and exotic data, and master practical troubleshooting strategies. You'll also build interactive visualizations and deploy your apps to production. Each valuable chapter provides a new component for your reusable data wrangling toolkit.

PHP, MySQL, JavaScript & HTML5 All-in-One For Dummies-Steve Suehring 2013-04 Introduces the four essential programming languages required for creating dynamic Web sites, and explains how to install them on different operating systems, use CSS to create forms, code with jQuery, and administer a MySQL database.

Beginning JavaScript-Paul Wilton 2004-07-12 What is this book about? JavaScript is the language of the Web. Used for programming all major browsers, JavaScript gives you the ability to enhance your web site by creating interactive, dynamic, and personalized pages. Our focus in this book is on client-side scripting, but JavaScript is also hugely popular as a scripting language in server-side environments, a subject that we cover in later chapters. What does this book cover? Beginning JavaScript assumes no prior knowledge of programming languages, but will teach you all the fundamental concepts that you need as you progress. After covering the core JavaScript language, you'll move on to learn about more advanced techniques, including Dynamic HTML, using cookies, debugging techniques, and server-side scripting with ASP. By the end of this book, you will have mastered the art of using JavaScript to create dynamic and professional-looking web pages. Here are a few of the things you'll learn in this book: Fundamental programming concepts Comprehensive practical tutorial in JavaScript cross-browser scripting, including Netscape 6 Cookie creation and use Plug-ins and ActiveX controls Dynamic HTML Scripting the W3C DOM Server-side JavaScript with ASP Who is this book for? This book is for anyone who wants to learn JavaScript. You will need a very basic knowledge of HTML, but no prior programming experience is necessary. Whether you want to pick up some programming skills, or want to find out how to transfer your existing programming knowledge to the Web, then this book is for you. All you need is a text editor (like Notepad) and a browser, and you're ready to go!

JavaScript Patterns-Stoyan Stefanov 2010-09-09 What's the best approach for developing an application with JavaScript? This book helps you answer that question with numerous JavaScript coding patterns and best practices. If you're an experienced developer looking to solve problems related to objects, functions, inheritance, and other language-specific categories, the abstractions and code templates in this guide are ideal--whether you're using JavaScript to write a client-side, server-side, or desktop application. Written by JavaScript expert Stoyan Stefanov--Senior Yahoo! Technical and architect of Yslow 2.0, the web page performance optimization tool--JavaScript Patterns includes practical advice for implementing each pattern discussed, along with several hands-on examples. You'll also learn about anti-patterns: common programming approaches that cause more problems than they solve. Explore useful habits for writing high-quality JavaScript code, such as avoiding globals, using single var declarations, and more Learn why literal notation patterns are simpler alternatives to constructor functions Discover different ways to define a function in JavaScript Create objects that go beyond the basic patterns of using object literals and constructor functions Learn the options available for code reuse and inheritance in JavaScript Study sample JavaScript approaches to common design patterns such as Singleton, Factory, Decorator, and more Examine patterns that apply specifically to the client-side browser environment

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