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Starting Out with Java: From Control Structures through Objects, Global Edition-Tony Gaddis 2016-04-13 For courses in computer programming in Java. Starting Out with Java: From Control Structures through Objects provides a step-by-step introduction to programming in Java. Gaddis covers procedural programming—control structures and methods—before introducing object-oriented programming, ensuring that students understand fundamental programming and problem-solving concepts. As with all Gaddis texts, every chapter contains clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises. MyProgrammingLab® not included. Students, if MyProgrammingLab is a recommended/mandatory component of the course, please ask your instructor for the correct ISBN and course ID. MyProgrammingLab should only be purchased when required by an instructor. Instructors, contact your Pearson representative for more information. MyProgrammingLab is an online homework, tutorial, and assessment product designed to personalize learning and improve results. With a wide range of interactive, engaging, and assignable activities, students are encouraged to actively learn and retain tough course concepts.

Starting Out with Java-Tony Gaddis 2013 NOTE: Before purchasing, check with your instructor to ensure you select the correct ISBN. Several versions of Pearson's MyLab & Mastering products exist for each title, and registrations are not transferable. To register for and use Pearson's MyLab & Mastering products, you may also need a Course ID, which your instructor will provide. Used books, rentals, and purchases made outside of Pearson If purchasing or renting from companies other than Pearson, the access codes for Pearson's MyLab & Mastering products may not be included, may be incorrect, or may be previously redeemed. Check with the seller before completing your purchase. –In Starting Out with Java: From Control Structures through Objects , Gaddis covers procedural programming-control structures and methods-before introducing object-oriented programming. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises appear in every chapter. 0132989999/9780132989992 Starting Out with Java: From Control Structures through Objects plus MyProgrammingLab with Pearson eText -- Access Card Package, 5/e Package consists of: 0132855836/ 9780132855839 Starting Out with Java: From Control Structures through Objects, 5/e 0132891557/ 9780132891554 MyProgrammingLab with Pearson eText -- Access Card -- for Starting Out with Java: From Control Structures through Objects, 5/e

Starting Out with Programming Logic and Design-Tony Gaddis 2013 Starting Out with Programming Logic and Design, Third Edition, is a language-independent introductory programming book that orients students to programming concepts and logic without assuming any previous programming experience. In the successful, accessible style of Tony Gaddis' best-selling texts, useful examples and detail-oriented explanations allow students to become comfortable with fundamental concepts and logical thought processes used in programming without the complication of language syntax. Students gain confidence in their program design skills to transition into more comprehensive programming courses. The book is ideal for a programming logic course taught as a precursor to a language-specific introductory programming course, or for the first part of an introductory programming course.

Starting Out with Visual C#-Tony Gaddis 2016-03

Starting Out with Python-Tony Gaddis 2017-03-06 For courses in Python programming. A clear and student-friendly introduction to the fundamentals of Python In Starting Out with Python🔹 4th EditionTony Gaddis' accessible coverage introduces students to the basics of programming in a high level language. Python, an easy-to-learn and increasingly popular object-oriented language, allows readers to become comfortable with the fundamentals of programming without the troublesome syntax that can be challenging for novices. With the knowledge acquired using Python, students gain confidence in their skills and learn to recognize the logic behind developing high-quality programs. Starting Out with Python discusses control structures, functions, arrays, and pointers before objects and classes. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, focused explanations, and an abundance of exercises appear in every chapter. Updates to the 4th Edition include revised, improved problems throughout, and new Turtle Graphics sections that provide flexibility as assignable, optional material. Also Available with MyLab Programming. MyLab(tm)Programming is an online learning system designed to engage students and improve results. MyLabProgramming consists of programming exercises correlated to the concepts and objectives in this book. Through practice exercises and immediate, personalized feedback, MyLab Programming improves the programming competence of beginning students who often struggle with the basic concepts of programming languages. Note: You are purchasing a standalone product; MyLab Programming does not come packaged with this content. Students, if interested in purchasing this title with MyLab Programming, ask your instructor for the correct package ISBN and Course ID. Instructors, contact your Pearson representative for more information. If you would like to purchase both the physical text and MyLab Programming, search for: 0134543661 / 9780134543666 Starting Out with Python Plus MyLab Programming with Pearson eText -- Access Card Package, 4/e Package consists of: 0134444329 / 9780134444321 Starting Out with Python 0134484967 / 9780134484969 MyLab Programming with Pearson eText -- Access Code Card -- for Starting Out with Python Students can use the URL and phone number below to help answer their questions: http://247pearsoned.custhelp.com/app/home 800-677-6337

Starting Out with C++-Tony Gaddis 2019-04-04 NOTE: This loose-leaf, three-hole punched version of the textbook gives you the flexibility to take only what you need to class and add your own notes - all at an affordable price. For loose-leaf editions that include MyLab(TM) or Mastering(TM), several versions may exist for each title and registrations are not transferable. You may need a Course ID, provided by your instructor, to register for and use MyLab or Mastering products. For courses in C++ Programming, C++ fundamentals for programmers of all skill levels Starting Out with C++: Early Objects introduces the fundamentals of C++ programming in clear and easy-to-understand language, making it accessible to novice programming students as well as those who have worked with different languages. The text is designed for use in two- and three-term C++ programming sequences, as well as in accelerated one-term programs. Its wealth of real-world examples encourages students to think about when, why, and how to apply the features and constructs of C++. Organized in progressive, step-by-step fashion, C++: Early Objects gives instructors the flexibility to teach how they please. The 10th Edition has been updated to include C++11 standard features, an expanded Standard Template Library (STL), and new or revised material on a number of topics. Additionally, many new and updated programs, checkpoint questions, end-of-chapter questions and exercises, and programming challenge problems have been added throughout the book.

Java Foundations-John Lewis 2010-02-12 Inspired by the success of their best-selling introductory programming text, Java Software Solutions, authors Lewis, DePasquale, and Chase now release Java Foundations, Second Edition. This text is a comprehensive resource for instructors who want a two- or three-semester introduction to programming textbook that includes detail on data structures topics. Java Foundations introduces a Software Methodology early on and revisits it throughout to ensure students develop sound program development skills from the beginning. Control structures are covered before writing classes, providing a solid foundation of fundamental concepts and sophisticated topics.

Data Structures and Algorithms in Java-Michael T. Goodrich 2014-01-28 The design and analysis of efficient data structures has long been recognized as a key component of the Computer Science curriculum. Goodrich, Tomassia and Goldwasser's approach to this classic topic is based on the object-oriented paradigm as the framework of choice for the design of data structures. For each ADT presented in the text, the authors provide an associated Java interface. Concrete data structures realizing the ADTs are provided as Java classes implementing the interfaces. The Java code implementing fundamental data structures in this book is organized in a single Java package, net.datastructures. This package forms a coherent library of data structures and algorithms in Java specifically designed for educational purposes in a way that is complimentary with the Java Collections Framework.

Starting Out with C++-Tony Gaddis 2012-12-01 In Starting Out with C++: From Control Structures through Objects, Brief Edition, 7e, Gaddis takes a problem-solving approach, inspiring students to understand the logic behind developing quality programs while introducing the C++ programming language. This style of teaching builds programming confidence and enhances each student's development of programming skills. This edition in the Starting Out Series covers the core programming concepts that are introduced in the first semester introductory programming course. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises appear in every chapter. This book includes the first 15 chapters from the best-selling Starting Out with C++: From Control Structures through Objects, and covers the core programming concepts that are introduced in the first semester introductory programming course. MyProgrammingLab for Starting Out with C++ is a total learning package. MyProgrammingLab is an online homework, tutorial, and assessment program that truly engages students in learning.It helps students better prepare for class, quizzes, and exams-resulting in better performance in the course-and provides educators a dynamic set of tools for gauging individual and class progress. And, MyProgrammingLab comes from Pearson, your partner in providing the best digital learning experiences. ' Note: If you are purchasing the standalone text or electronic version, MyProgrammingLab does not come automatically packaged with the text. To purchase MyProgrammingLab, please visit: myprogramminglab.com or you can purchase a package of the physical text + MyProgrammingLab by searching for ISBN 10: 0132926865 / ISBN 13: 9780132926867.' MyProgrammingLab is not a self-paced technology and should only be purchased when required by an instructor.

Java Illuminated-Julie Anderson 2012 With a variety of interactive learning features and user-friendly pedagogy, the Third Edition provides a comprehensive introduction to programming using the most current version of Java. Throughout the text the authors incorporate an "active learning approach" which asks students to take an active role in their understanding of the language through the use of numerous interactive examples, exercises, and projects. Object-oriented programming concepts are developed progressively and reinforced through numerous Programming Activities, allowing students to fully understand and implement both basic and sophisticated techniques. In response to students growing interest in animation and visualization the text includes techniques for producing graphical output and animations beginning in Chapter 4 with applets and continuing throughout the text. You will find Java Illuminated, Third Edition comprehensive and user-friendly. Students will find it exciting to delve into the world of programming with hands-on, real-world applications>New to the Third Edition:-Includes NEW examples and projects throughout-Every NEW copy of the text includes a CD-ROM with the following: *programming activity framework code*full example code from each chapter*browser-based modules with visual step-by-step demonstrations of code execution*links to popular integrated development environments and the Java Standard Edition JDK-Every new copy includes full student access to TuringsCraft Custome CodeLab. Customized to match the organization of this textbook, CodeLab provides over 300 short hands-on programming exercises with immediate feedback.Instructor Resources: Test Bank, PowerPoint Lecture Outlines, Solutions to Programming Activities in text, and Answers to the chapter exercisesAlso available:Java Illuminated: Brief Edition, Third Edition (ISBN-13: 978-1-4496-3202-1). This Brief Edition is suitable for the one-term introductory course.

Objects First with Java-David J. Barnes 2006 "A CD-ROM containing the JDK and versions of BlueJ for a variety of operating systems"- back cover

Java 6 Illuminated-Julie Anderson 2008-02-12 Provides a comprehensive introduction to pgramming using the most current version of the Java language. In addition to providing all of the material necessary for a complete introductory course in Java programming, the book also features flexible coverage of other topics of interest.

Social Psychology (Fifth Edition)-Tom Gilovich 2018-09-01 A critical thinking approach emphasizing science and applications An award-winning author team challenges students to think critically about the concepts, controversies, and applications of social psychology using abundant tools, both in text and online. (NEW) infographics examine important topics like social class, social media effects, and research methodology. InQuizitive online assessment reinforces fundamental concepts, and PowerPoint, test questions, and (NEW) Concept Videos, will help you create the best course materials in the shortest amount of time. Please note that this version of the ebook does not include access to any media or print supplements that are sold packaged with the printed book.

Objects First with Java-David J. Barnes 2009 This introductory programming textbook integrates BlueJ with Java. It provides a thorough treatment of object-oriented principles.

Starting Out with Visual Basic 2008-Tony Gaddis 2010 In the Starting Out with Visual Basic 2008 Update, Tony Gaddis and Kip Irvine take a step-by-step approach, helping students understand the logic behind developing quality programs while introducing the Visual Basic 2008 language.

Starting Out with Visual Basic 2012-Tony Gaddis 2013-03-11 Note: You are purchasing a Book/CD; MyProgrammingLab does not come packaged with this content. If you would like to purchase both the physical text and MyProgrammingLab search for ISBN-10: 0133441873 / ISBN-13: 9780133441871. That package includes ISBN-10: 0133128083 / ISBN-13: 9780133128086 and ISBN-10: 0133452344 / ISBN-13: 9780133452341. MyProgrammingLab is not a self-paced technology and should only be purchased when required by an instructor. In Starting Out with Visual Basic 2012 , Tony Gaddis and Kip Irvine take a step-by-step approach, helping readers understand the logic behind developing quality programs while introducing the Visual Basic language. Fully-updated throughout, the 2012 edition also includes an extensive set of VideoNotes, including walk-throughs of many of the in-chapter tutorials. Each new student edition comes with a Visual Basic 2012 Express software package. NOTE: the 2012 edition CD - has been replaced with the 2013 edition CD

Starting Out with Python-Tony Gaddis 2014 Note: You are purchasing a standalone product; MyProgrammingLab does not come packaged with this content. If you would like to purchase both the physical text and MyProgrammingLab search for ISBN-10: 0133862259/ISBN-13: 978013386225. That package includes ISBN-10: 0133582736/ISBN-13: 9780133582734 and ISBN-10: 0133759113 / ISBN-13: 9780133759112. MyProgrammingLab is not a self-paced technology and should only be purchased when required by an instructor. This text is intended for a one-semester introductory programming course for students with limited programming experience. It is also appropriate for readers interested in introductory programming. In Starting Out with Python🔹, Third Edition Tony Gaddis' evenly-paced, accessible coverage introduces students to the basics of programming and prepares them to transition into more complicated languages. Python, an easy-to-learn and increasingly popular object-oriented language, allows readers to become comfortable with the fundamentals of programming without the troublesome syntax that can be challenging for novices. With the knowledge acquired using Python, students gain confidence in their skills and learn to recognize the logic behind developing high-quality programs. Starting Out with Python discusses control structures, functions, arrays, and pointers before objects and classes. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, detail-oriented explanations, and an abundance of exercises appear in every chapter. MyProgrammingLab for Starting Out with Python is a total learning package. MyProgrammingLab is an online homework, tutorial, and assessment program that truly engages students in learning. It helps students better prepare for class, quizzes, and exams-resulting in better performance in the course-and provides educators a dynamic set of tools for gauging individual and class progress. Teaching and Learning Experience This program presents a better teaching and learning experience--for you and your students. It will help: Personalize Learning with MyProgrammingLab: Through the power of practice and immediate personalized feedback, MyProgrammingLab helps students fully grasp the logic, semantics, and syntax of programming. Enhance Learning with the Gaddis Approach: Gaddis's accessible approach features clear and easy-to-read code listings, concise real-world examples, and exercises in every chapter. Support Instructors and Students: Student and instructor resources are available to expand on the topics presented in the text. Keep Your Course Current: This edition's programs have been tested with Python 3.3.2.

The Java Programming Language-Ken Arnold 1996 Java is a programming language for the Internet. It is a derivative of C/C++. Written from a real-world programmer perspective with insider details from two Java programmers, this text explains the design motivation of the language as well as the trade-offs involved in using specific features. The book contains practical examples concerning Java's constructs, libraries and language details.

Advanced Visual Basic 2010-Kip R. Irvine 2011-03-01 In the Fifth Edition, Advanced Visual Basic 2010 helps those who are familiar with the fundamentals of Visual Basic 2010 programming harness its power for more advanced uses. Coverage of sophisticated tools and techniques used in the industry today include various database, ASP.NET, LINQ, WPF and Web Services topics. After studying the book and completing the programming exercises, students should be able to create small- to medium-sized Windows and Web applications that use databases. They will also gain essential concepts in object-oriented programming, event-driven programming, and test-driven development. Each subject is presented in an understandable style that makes this book a leader in the field.

Programming with Visual Basics-Graeme Summers 1996-01-01 Information systems - Databases with multiple tables - Developing applications - Suitable for students from Years 10-11-12.

Programming Logic & Design, Comprehensive-Joyce Farrell 2017-01-27 Readers prepare for programming success with the fundamental principles of developing structured program logic found in Farrell's fully revised PROGRAMMING LOGIC AND DESIGN, COMPREHENSIVE, 9E. Ideal for mastering foundational programming, this popular book takes a unique, language-independent approach to programming with a distinctive emphasis on modern conventions. Noted for its clear writing style and complete coverage, the book eliminates highly technical jargon while introducing readers to universal programming concepts and encouraging a strong programming style and logical thinking. Frequent side notes and Quick Reference boxes provide concise explanations of important programming concepts. Each chapter also contains learning objectives, a concise summary, and a helpful list of key terms. End-of-chapter material ensures comprehension with multiple-choice review, programming and debugging exercises, and a maintenance exercise that provides practice in improving universal logic. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Absolute Java-Walter Savitch 2015-04-15 NOTE: You are purchasing a standalone product; MyProgrammingLab does not come packaged with this content If you would like to purchase MyProgrammingLab search for ISBN-10:0134243935 /ISBN-13: 9780134243931. That package includes ISBN-10: 0134041674 /ISBN-13: 9780134041674 and ISBN-10: 0134254015 /ISBN-13: 9780134254012. For courses in computer programming and engineering. Beginner to Intermediate Programming in Java Absolute Java provides a comprehensive reference to programming in the Java language. Accessible to both beginner and intermediate programmers, the text focuses around specifically using the Java language to practice programming techniques. The Sixth Edition is extremely flexible and easily applicable to a wide range of users. Standalone and optional chapters allow instructors to adapt the text to a variety of course content. Highly up-to-date with new content and information regarding the use of Java, this text introduces readers to the world of programming through a widely used and relevant language. Also Available with MyProgrammingLab ™ This title is also available with MyProgrammingLab - an online homework, tutorial, and assessment program designed to work with this text to engage students and improve results. Within its structured environment, students practice what they learn, test their understanding, and pursue a personalized study plan that helps them better absorb course material and understand difficult concepts. Students, if interested in purchasing this title with MyProgrammingLab, ask your instructor for the correct package ISBN and Course ID. Instructors, contact your Pearson representative for more information. Interactive Practice helps students gain first-hand programming experience in an interactive online environment. Step-by-step VideoNote Tutorials enhance the programming concepts presented in your Pearson textbook by allowing students to view the entire problem-solving process outside of the classroom--when they need help the most. Pearson eText gives students access to their textbook anytime, anywhere. In addition to note taking, highlighting, and bookmarking, the Pearson eText offers interactive and sharing features. Rich media options let students watch lecture and example videos as they read or do their homework. Instructors can share their comments or highlights, and students can add their own, creating a tight community of learners in your class. The Pearson eText companion app allows existing subscribers to access their titles on an iPad or Android tablet for either online or offline viewing. Dynamic grading and assessment ensure your students' submissions are automatically graded, both saving you time, and offering students immediate learning opportunities. Gradebook results can be exported to Excel to use with your LMS.

Start Your Own Business-The Staff of Entrepreneur Media, Inc. 2018-08-14 In 2017 34% of the workforce was considered part of the gig economy. This growing workforce of freelancers and side-giggers is also estimated to grow to 43% by 2020. That's 4 million freelancers, soon to be 7 million by 2020. Whether it's people looking to earn extra money, those tired of their 9-to-5, to entrepreneurs looking to grow their side hustle, Entrepreneur is uniquely qualified to guide a new generation of bold individuals looking to live their best lives and make it happen on their own terms. Whatever industry or jobs this new workforce takes, Start Your Own Business will guide them through the first three years of business. They'll gain the know-how of more than 30 years of collective advice from those who've come before them to: How to avoid analysis paralysis when launching a business Tips for testing ideas in the real-world before going to market with insights from Gary Vaynerchuk Decide between building, buying, or becoming a distributor What to consider when looking for funding from venture capitalists, loans, cash advances, etc. Whether or not a co-working space is a right move Tips on running successful Facebook and Google ads as part of a marketing campaign Use micro-influencers to successfully promote your brand on social media

The Art & Science of Java-Eric Roberts 2008 In The Art and Science of Java, Stanford professor and well-known leader in Computer Science Education Eric Roberts emphasizes the reader-friendly exposition that led to the success of The Art and Science of C. As following the recommendations of the Association of Computing Machinery's Java Task Force, this first edition text adopts a modern objects-first approach that introduces readers to useful hierarchies from the very beginning. Introduction; Programming by Example; Expressions; Statement Forms; Methods; Objects and Classes; Objects and Memory; Strings and Characters; Object-Oriented Graphics; Event-Driven Programs; Arrays and ArrayLists; Searching and Sorting; Collection Classes; Looking Ahead. A modern objects-first approach to the Java programming language that introduces readers to useful class hierarchies from the very beginning.

Head First JavaScript Programming-Eric Freeman 2014-03-26 What will you learn from this book? This brain-friendly guide teaches you everything from JavaScript language fundamentals to advanced topics, including objects, functions, and the browser's document object model. You won't just be reading—you'll be playing games, solving puzzles, pondering mysteries, and interacting with JavaScript in ways you never imagined. And you'll write real code, lots of it, so you can start building your own web applications. Prepare to open your mind as you learn (and nail) key topics including: The inner details of JavaScript How JavaScript works with the browser The secrets of JavaScript types Using arrays The power of functions How to work with objects Making use of prototypes Understanding closures Writing and testing applications What's so special about this book? We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, Head First JavaScript Programming uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep. This book replaces Head First JavaScript, which is now out of print.

Introduction to Java Programming and Data Structures-Y. Daniel Liang 2017 Revised edition of: Introduction to Java programming / Y. Daniel Liang, Armstrong Atlantic State University. Tenth edition. Comprehensive version. 2015.

Advanced Visual Basic 2005-Kip R. Irvine 2007-01 In the Fourth Edition, Advanced Visual Basic 2005 helps those who are familiar with the fundamentals of Visual Basic® 2005 programming harness its power for more advanced uses. Coverage of sophisticated tools and techniques used in the industry today include various database, ASP.NET, and Web Services topics. Each subject is presented in an understandable style that makes this book a leader in the field. Classes, Designing User Interfaces, ADO.NET Databases, More Classes, Database Objects and SQL Queries, Database Components, Building a Project Tracking System, Creating Web Applications, Writing Code in Web Forms, Web Applications with Databases, Web Services, Crystal Reports. For all readers interested in Visual Basic® 2005 programming.

Introduction to Java Programming-Y. Daniel Liang 2005-11-10

Head First Java-Kathy Sierra 2005-02-09 Learning a complex new language is no easy task especially when it s an object-oriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the background so it won't interfere with your brain's real work--recording things that matter. How does your brain know what matters? It's like the creators of the Head First approach say, suppose you're out for a hike and a tiger jumps in front of you, what happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. Head First Java combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And, despite its playful appearance, Head First Java is serious stuff: a complete introduction to object-oriented programming and Java. You'll learn everything from the fundamentals to advanced topics, including threads, network sockets, and distributed programming with RMI. And the new, second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is a major update to the platform, with deep, code-level changes, even more careful study and implementation is required. So learning the Head First way is more important than ever. If you've read a Head First book, you know what to expect--a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, Head First Java compresses the time it takes to learn and retain--complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to understand Java, this book's for you.

Statistics-Michael Sullivan 2013 ALERT: Before you purchase, check with your instructor or review your course syllabus to ensure that you select the correct ISBN. Several versions of Pearson's MyLab & Mastering products exist for each title, including customized versions for individual schools, and registrations are not transferable. In addition, you may need a CourseID, provided by your instructor, to register for and use Pearson's MyLab & Mastering products. Packages Access codes for Pearson's MyLab & Mastering products may not be included when purchasing or renting from companies other than Pearson; check with the seller before completing your purchase. Used or rental books If you rent or purchase a used book with an access code, the access code may have been redeemed previously and you may have to purchase a new access code. Access codes Access codes that are purchased from sellers other than Pearson carry a higher risk of being either the wrong ISBN or a previously redeemed code. Check with the seller prior to purchase. -- Michael Sullivan's Statistics: Informed Decisions Using Data, Fourth Edition, connects statistical concepts to students' lives, helping them to think critically, become informed consumers, and make better decisions. Throughout the book, "Putting It Together" features help students visualize the relationships among various statistical concepts. This feature extends to the exercises, providing a consistent vision of the bigger picture of statistics. This book follows the Guidelines for Assessment and Instruction in Statistics Education (GAISE), as recommended by the American Statistical Association, and emphasizes statistical literacy, use of real data and technology, conceptual understanding, and active learning.

Strategic Management Communication for Leaders-Robyn Walker 2017-11-15

Java-Paul J. Deitel The Deitels' groundbreaking How to Program series offers unparalleled breadth and depth of object-oriented programming concepts and intermediate-level topics for further study. This survey of Java programming contains an extensive OOD/UML 2 case study on developing an automated teller machine. The Seventh Edition has been extensively fine-tuned and is completely up-to-date with Sun Microsystems, Inc.'s latest Java release--Java Standard Edition (Java SE) 6.

Starting Out with Visual Basic 2010-Tony Gaddis 2010 For undergraduate students in business, MIS, CIS, IT and other computing departments at 2 and 4 year schools learning Visual Basic for the first time. In Starting Out with Visual Basic 2010, Tony Gaddis and Kip Irvine take a step-by-step approach, helping students understand the logic behind developing quality programs while introducing the Visual Basic 2010 language. Fully-updated throughout, the 2010 edition also includes an extensive set of all-new VideoNotes, including walk-throughs of many of the in-chapter tutorials

Starting Out with Visual Basic-Tony Gaddis 2019 For courses in Visual Basic Programming Visual Basic fundamentals Rich in concise, practical examples, Starting Out With Visual Basic covers the tools and features of Visual Basic, and when and how to use them. The authors introduce the fundamentals of Visual Basic in clear, easy-to-understand language, making it accessible to novice programming students. Students not only learn how to use the various controls, constructs, and features of Visual Basic, but also why and when to use them. The 8th Edition includes updates for compatibility with Visual Studio 2017. Also available with MyLab Programming By combining trusted author content with digital tools and a flexible platform, MyLab [or Mastering] personalizes the learning experience and improves results for each student. With MyLab Programming, students work through hundreds of short, auto-graded coding exercises and receive immediate and helpful feedback based on their work. Note: You are purchasing a standalone product; MyLab Programming does not come packaged with this content. Students, if interested in purchasing this title with MyLab Programming, ask your instructor for the correct package ISBN and Course ID. Instructors, contact your Pearson representative for more information. If you would like to purchase both the physical text and MyLab Programming, search for: 0135862477/9780135862476 Starting Out with Visual Basic, Plus MyLab Programming -- Access Card Package, 8e Package consists of: 0135204658/9780135204658 Starting Out with Visual Basic, 8/e 0135228093 / 9780135228098 MyLab Programming Standalone Access Card

Murach's Java Programming-Joel Murach 2017-06-22 This is the 5th edition of Murach's classic Java book that's trained thousands of developers in the last 15 years. Now fully updated to Java 9, this book helps any programmer learn Java faster and better than ever before. [[It's the one Java book that presents object-oriented features like inheritance, interfaces, and polymorphism in a way that's both understandable and useful in the real world. [[It offers new coverage of JavaFX, the date/time API, lambdas, and working with SQLite databases. [[It uses a self-paced approach that works whether you're a beginner or have years of programming experience. [[It's full of practical coding examples that enhance training and that provide starting code for new applications. [[It lets you practice what you've just learned at the end of every chapter, to solidify your skills. [[And it's all done in the distinctive Murach style that has been training professional programmers for more than 43 years. Starting Out with Visual C#-Tony Gaddis 2019 For courses in introductory C# programming. Motivate students with clear, down-to-earth explanations and familiar graphical elements Starting Out With Visual C# is an ideal introductory Visual C# text for students with no prior programming experience. Students who are new to programming will appreciate the clear, down-to-earth explanations and the detailed walk-throughs that are provided by the hands-on tutorials. Gaddis's hallmark, step-by-step instructions are supported by a GUI-based approach that motivates students as they learn to create GUI-based, event-driven, Visual C# applications. Topics are examined progressively in each chapter, with objects taught before classes. The 5th Edition adds an abundance of new material and improvements with updates for compatibility with Visual Studio 2017. Two new chapters include Chapter 13: Delegates and Lambda Expressions and Chapter 14: Language-Integrated Query (LINQ).

More C++ for Dummies-Stephen R. Davis 1996-01 Picking up where C++ for Dummies left off, this text offers expanded coverage of C++ features and an introduction to topics not covered in the first book. Programmers will also learn more about object orientation as they increase their C++ knowledge. The CD includes a special version of a commercial debugger as well as the book's source code.

C++ Programming Language-Scott Smith 2019-05 Focusing on the current "best practice" of the C++ standard, this handy 6 page laminated reference guide is a must-have desktop tool designed to give you the need-to-know answers at your fingertips. Author Scott Smith with 30 plus years of experience using C++ and authoring thousands of pages of technical documentation while working with world-wide financial markets has meticulously constructed the reference he knows you need. C++ is a living language which is continuously evolving. The code in this guide was testing against GCC 8.2.1 and should work with any C++ compiler which fully implements the standard. 6 page laminated guide includes: Basic Concepts Source Code Comments The Preprocessor Line Continuation Keywords, Attributes Fundamental Types Enumerations Compound Types, Incomplete Types, Type Aliases Objects, CV Qualifiers, Storage Class Specifiers Object Lifetime, Object Initialization Literals Expressions, Operators, Statements Functions Lambda Expressions Classes Access Specifiers Special Member Functions Copy/Move Namespaces Name Resolution & Scopes, Name Hiding Polymorphism Function Overloading Type Conversion Operator Overloading

Spring Boot in Action-Craig Walls 2015-10-28 Summary A developer-focused guide to writing applications using Spring Boot. You'll learn how to bypass the tedious configuration steps so that you can concentrate on your application's behavior. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology/The Spring Framework simplifies enterprise Java development, but it does require lots of tedious configuration work. Spring Boot radically streamlines spinning up a Spring application. You get automatic configuration and a model with established conventions for build-time and runtime dependencies. You also get a handy command-line interface you can use to write scripts in Groovy. Developers who use Spring Boot often say that they can't imagine going back to hand configuring their applications. About the Book "Spring Boot in Action" is a developer-focused guide to writing applications using Spring Boot. In it, you'll learn how to bypass configuration steps so you can focus on your application's behavior. Spring expert Craig Walls uses interesting and practical examples to teach you both how to use the default settings effectively and how to override and customize Spring Boot for your unique environment. Along the way, you'll pick up insights from Craig's years of Spring development experience. What's Inside/Develop Spring apps more efficiently/Minimal to no configuration/Runtime metrics with the Actuator/Covers Spring Boot 1.3 About the Reader Written for readers familiar with the Spring Framework. About the Author/Craig Walls is a software developer, author of the popular book Spring in Action, Fourth Edition, and a frequent speaker at conferences. Table of Contents/Bootstrapping Spring/Developing your first Spring Boot application/Customizing configuration/Testing with Spring Boot/Getting Groovy with the Spring Boot CLI/Applying Grails in Spring Boot/Taking a peek inside with the Actuator/Deploying Spring Boot applicationsAPPENDIXESpring Boot developer toolsSpring Boot starters/Configuration propertiesSpring Boot dependencies

Java Programming and Data Structures-Y. Daniel Liang 2019 Revised edition of: Introduction to Java programming and data structures / Y. Daniel Liang, Armstrong Atlantic State University. Eleventh edition. Comprehensive version. 2018.

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