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| <p>Atomic Design-Brad Frost 2016-12-05</p> <p>Web Style Guide-Patrick J. Lynch 2002 This book demonstrates the step-by-step process involved in designing a Web site. Readers are assumed to be familiar with whatever Web publishing tool they are using. The guide gives few technical details but instead focuses on the usability, layout, and attractiveness of a Web site, with the goal being to make it as popular with the intended audience as possible. Considerations such as graphics, typography, and multimedia enhancements are discussed. The Web Content Style Guide-Gerry McGovern 2002 As quality becomes ever more critical in differentiating successful websites, the need for a professional approach to your content is growing. The Web Content Style Guideprovides a set of standards and rules to ensure consistent quality content and a flawless service to your readers.</p> <p>Responsive Design Workflow-Stephen Hay 2013 Provides information on responsive solutions to Web site design, covering such topics as wireframes, text, breakpoints, screenshots, browsers, and design manuals.</p> <p>Web Form Design-Luke Wroblewski 2008-05-01 Forms make or break the most crucial online interactions: checkout (commerce), registration (community), data input (participation and sharing), and any task requiring information entry. In Web Form Design, Luke Wroblewski draws on original research, his considerable experience at Yahoo! and eBay, and the perspectives of many of the field’s leading designers to show you everything you need to know about designing effective and engaging Web forms.</p> <p>Learning Web Design-Jennifer Robbins 2018-05-11 Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You’ll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you’ll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they’ll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer’s toolkit NEW! Get to know the super-powers of SVG graphics</p> <p>Lean Branding-Laura Busche 2019-03-01 Every day, thousands of passionate developers come up with new startup ideas but lack the branding know-how to make them thrive. If you count yourself among them, Lean Branding is here to help. This practical toolkit helps you build your own robust, dynamic brands that generate conversion. You’ll find over 100 DIY branding tactics and inspiring case studies, and step-by-step instructions for building and measuring 25 essential brand strategy ingredients, from logo design to demo-day pitches, using The Lean Startup methodology’s Build-Measure-Learn loop. Learn exactly what a brand is—and what it isn’t Build a minimal set of brand ingredients that are viable in the marketplace: brand story, brand symbols, and brand strategy Measure your brand ingredients by using meaningful metrics to see if they meet your conversion goals Pivot your brand ingredients in new directions based on what you’ve learned—by optimizing rather than trashing Focus specifically on brand story, symbols, or strategy by following the Build-Measure-Learn chapters that apply</p> <p>CIW Site and E-Commerce Design Study Guide-Jeffrey S. Brown 2006-02-20 Here’s the book you need to prepare for Exam 1D0-420, CIW Site Designer and Exam 1D0-425, CIW E-Commerce Designer. This Study Guide provides: In-depth coverage of official exam objectives Practical information on web site and e-commerce design Hundreds of challenging review questions, in the book and on the CD Leading-edge exam preparation software, including a testing engine and electronic flashcards Authoritative coverage of all exam topics, including: Implementing design concepts, vision statements, Web strategy and tactics Enhancing web site usability with tables, frames, and Cascading Style Sheets (CSS) Using client-side and server-side programming Implementing marketing in e-commerce site development Developing and hosting an e-commerce site using outsourcing services Configuring Web server software for an e-commerce site Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.</p> <p>Logo Design Love-David Airey 2014-08-20 In Logo Design Love, Irish graphic designer David Airey brings the best parts of his wildly popular blog of the same name to the printed page. Just as in the blog, David fills each page of this simple, modern-looking book with gorgeous logos and real world anecdotes that illustrate best practices for designing brand identity systems that last.</p> <p>Designing Brand Identity-Alina Wheeler 2012-10-11 A revised new edition of the bestselling toolkit for creating, building, and maintaining a strong brand From research and analysis through brand strategy, design development through application design, and identity standards through launch and governance, Designing Brand Identity, Fourth Edition offers brand managers, marketers, and designers a proven, universal five-phase process for creating and implementing effective brand identity. Enriched by new case studies showcasing successful world-class brands, this Fourth Edition brings readers up to date with a detailed look at the latest trends in branding, including social networks, mobile devices, global markets, apps, video, and virtual brands. Features more than 30 all-new case studies showing best practices and world-class Updated to include more than 35 percent new material Offers a proven, universal five-phase process and methodology for creating and implementing effective brand identity</p> <p>Lean UX-Jeff Gothelf 2013-03-15 User experience (UX) design has traditionally been a deliverables-based practice, with wireframes, site maps, flow diagrams, and mockups. But in today’s web-driven reality, orchestrating the entire design from the get-go no longer works. This hands-on book demonstrates Lean UX, a deeply collaborative and cross-functional process that lets you strip away heavy deliverables in favor of building shared understanding with the rest of the product team. Lean UX is the evolution of product design, refined through the real-world experiences of companies large and small, these practices and principles help you maintain daily, continuous engagement with your teammates, rather than work in isolation. This book shows you how to use Lean UX on your own projects. Get a tactical understanding of Lean UX—and how it changes the way teams work together Frame a vision of the problem you’re solving and focus your team on the right outcomes Bring the designer’s tool kit to the rest of your product team Break down the silos created by job titles and learn to trust your teammates Improve the quality and productivity of your teams, and focus on validated experiences as opposed to deliverables/documents Learn how Lean UX integrates with Agile UX</p> <p>MLA Handbook for Writers of Research Papers- 2009-01-01 Provides guidelines and examples for handling research, outlining, spelling, punctuation, formatting, and documentation.</p> <p>Creating a Brand Identity: A Guide for Designers-Catharine Slade-Brooking 2016-01-18 Creating a Brand Identity goes behind the scenes to explore the creative processes involved in designing a successful brand identity, one of the most fascinating and complex challenges in graphic design. This bestselling book is ideal for students, professionals and agencies working in the fields of: • Graphic Design • Branding • Brand Management • Advertising • Marketing • Communications Authored by design and branding expert, Catharine Slade-Brooking, Creating a Brand Identity includes exercises and examples that highlight the key activities undertaken by graphic designers to create successful brand identities, including: • Defining the audience • Analysing competitors • Creating mood boards • Naming brands • Logo design • Client presentations • Rebranding • Launching a new brand identity Case studies throughout the book are illustrated with brand identities from a diverse range of industries including digital media, fashion, advertising, product design, packaging, retail and more. The book uses images of professional design concepts, brand case studies and diagrams throughout to illustrate the text. Flow-charts are also used extensively to highlight the step-by-step methodology applied by industry professionals to create a brand. The content of the book has been derived from Catharine Slade-Brooking own experience of entering the world of branding as a graduate and having to learn the hard way, ‘on the job’. This, in turn, enabled the author to develop teaching materials for undergraduate and postgraduate students on the BA Graphic Communication course at the University of the Creative Arts, where Slade-Brooking is a lecturer. The book has been recommended across a wide range of university courses, from graphic design school to animation, digital media, textiles and interior design. It includes a full glossary of brand terminology and a list of recommended further
reading.</p> <p>Starting a Tech Business-Alex Cowan 2012-04-10 The non-technical guide to building a booming tech-enabled business Thinking of starting a technology-enabled business? Or maybe you just want to increase your technology mojo so you can do your job better? You do not need to learn programming to participate in the development of today’s hottest technologies. But there are a few easy-to-grasp foundation concepts that will help you engage with a technical team. Starting a Tech Business explains in practical, actionable terms how to formulate and reality test new ideas package what you learn into frameworks that are highly actionable for engineers understand key foundation concepts about modern software and systems participate in an agile/lean development team as the ‘voice of the customer’ Even if you have a desire to learn to program (and I highly recommend doing whatever unlocks your ‘inner tinkerer’), these foundation concepts will help you target what exactly you want to understand about hands-on technology development. While a decade ago the barriers to creating a technology-enabled business required a pole vault, getting started today only requires a determined step in the right direction. Starting a Tech Business supplies the tools prospective entrepreneurs and business enterprises need to avoid common pitfalls and succeed in the fast-paced world of high-tech business. Successful execution requires thoughtful, evidence-based product formulation, well-articulated design, economic use of systems, adaptive management of technical resources, and empathetic deployment to customers. Starting a Tech Business offers practical checklists and frameworks that business owners, entrepreneurs, and professionals can apply to any tech-based business idea, whether you’re developing software and products or beginning a technology-enabled business. You’ll learn: 1. How to apply today’s leading management frameworks to a tech business 2. How to package your product idea in a way that’s highly actionable for your technical team 3. How to ask the right questions about technology selection and product architecture 4. Strategies to leverage what your technology ecosystem has to offer 5. How to carefully define the roles on your team, and then effectively evaluate candidates 6. The most common disconnects between engineers and business people and how to avoid them 7. How you can apply process design to your tech business without stifling creativity 8. The steps to avoid the most common pitfalls tech-founders encounter Now is one of the best times to start a technology-enabled business, and anyone can do it with the right amount and kind of preparation. Starting a Tech Business shows you how to move a product idea to market quickly and inexpensively—and to tap into the stream of wealth that a tech business can provide.</p> <p>Designing Interfaces-Jenifer Tidwell 2005-11-21 Provides information on designing easy-to-use interfaces.</p> <p>Responsive Web Design by Example : Beginner’s Guide - Second Edition-Thoriq Firdaus 2014-11-24 This is the ideal reference for both new and existing web developers who want to be able to augment their skills and showcase their content in a truly professional manner.</p> <p>The Diversity Style Guide-Rachele Kanigel 2019-01-14 New diversity style guide helps journalists write with authority and accuracy about a complex, multicultural world A companion to the online resource of the same name, The Diversity Style Guide raises the consciousness of journalists who strive to be accurate. Based on studies, news reports and style guides, as well as interviews with more than 50 journalists and experts, it offers the best, most up-to-date advice on writing about underrepresented and often misrepresented groups. Addressing such thorny questions as whether the words Black and White should be capitalized when referring to race and which pronouns to use for people who don’t identify as male or female, the book helps readers navigate the minefield of names, terms, labels and colloquialisms that come with living in a diverse society. The Diversity Style Guide comes in two parts. Part One offers enlightening chapters on Why is Diversity So Important; Implicit Bias; Black Americans; Native People; Hispanics and Latinos; Asian Americans and Pacific Islanders; Arab Americans and Muslim Americans; Immigrants and Immigration; Gender Identity and Sexual Orientation; People with Disabilities; Gender Equality in the News Media; Mental Illness, Substance Abuse and Suicide; and Diversity and Inclusion in a Changing Industry. Part Two includes Diversity and Inclusion Activities and an A-Z Guide with more than 500 terms. This guide: Helps journalists, journalism students, and other media writers better understand the context behind hot-button words so they can report with confidence and sensitivity Explores the subtle and not-so-subtle ways that certain words can alienate a source or infuriate a reader Provides writers with an understanding that diversity in journalism is about accuracy and truth, not “political correctness.” Brings together guidance from more than 20 organizations and style guides into a single handy reference book The Diversity Style Guide is first and foremost a guide for journalists, but it is also an important resource for journalism and writing instructors, as well as other media professionals. In addition, it will appeal to those in other fields looking to make informed choices in their word usage and their personal interactions.</p> <p>Free and Easy Website Design for Museums and Historic Sites-Kelsey J. S. Ransick 2015-12-16 Alongside a general introduction to website development and design, this book features instructional guides for four of the most popular WYSIWYG editors. With an eye to the specific needs of museums and historic sites, Free and Easy Website Design for Museums and Historic Sites leads readers through the process of building an online presence and adapting various technologies for museum use. This book emphasizes the importance of harnessing the power of the Internet for cultural institutions.</p> <p>Web Bloopers-Jeff Johnson 2003-04-28 The dot.com crash of 2000 was a wake-up call, and told us that the Web has far to go before achieving the acceptance predicted for it in ‘95. A large part of what is missing is quality; a primary component of the missing quality is usability. The Web is not nearly as easy to use as it needs to be for the average person to rely on it for everyday information, commerce, and entertainment. In response to strong feedback from readers of GUI BLOOPERS calling for a book devoted exclusively to Web design bloopers, Jeff Johnson calls attention to the most frequently occurring and annoying design bloopers from real web sites he has worked on or researched. Not just a critique of these bloopers and their sites, this book shows how to correct or avoid the blooper and gives a detailed analysis of each design problem. Hear Jeff Johnson’s interview podcast on software and website usability at the University of Canterbury (25 min.) Discusses in detail 60 of the most common and critical web design mistakes, along with the solutions, challenges, and tradeoffs associated with them. Covers important subject areas such as: content, task-support, navigation, forms, searches, writing, link appearance, and graphic design and layout. Organized and formatted based on the results of its own usability test performed by web designers themselves. Features its own web site (www.web-bloopers.com)with new and emerging web design no-no’s (because new bloopers are born every day) along with a much requested printable blooper checklist for web designers and developers to use.</p> <p>HTML and CSS-Jon Duckett 2011-11-08 A full-color introduction to the basics of HTML and CSS from the publishers of Wrox! Every day, more and more people want to learn some HTML and CSS. Joining the professional web designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely new approach. Introduces HTML and CSS in a way that makes them accessible to everyone—hobbyists, students, and professionals—and it’s full-color throughout Utilizes information graphics and lifestyle photography to explain the topics in a simple way that is engaging Boasts a unique structure that allows you to progress through the chapters from beginning to end or just dip into topics of particular interest at your leisure This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were presented in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634;</p> <p>The Chicago Manual of Style-University of Chicago Press 2013-03-20 Provides information on manuscript preparation, punctuation, spelling, quotations, captions, tables, abbreviations, references, bibliographies, notes, and indexes, with sections on journals and electronic media.</p> <p>Brand New: The Shape of Brands to Come-Wally Olins 2014-04-22 The world’s leading practitioner of branding predicts the future of companies’ identities in an ever -changing marketing landscape What is the future for brands and branding? Does globalization mean that variety and individuality will be crushed out of existence by massive multinationals? Will everywhere and everything become similar, like the world of airports today? Or
will there still be room for brands that thrive on being different? What about the impact of digital technology and increasing customer feedback through the internet and social media? What, in fact, do customers want? Today’s businesses, in addition to thinking about price and authenticity, have to deal with corporate social responsibility. How does this affect the products and services we consume? How does it influence the way we feel about organizations? Are corporations here to maximize profits and grow, or to help society, or both? With the rapid rise of new markets in India, China, Brazil, and elsewhere, will new global brands emerge based around local cultural strengths and heritage? If so, what will this mean for the traditional dominance of brands based on Western cultural norms? Wally Olins’s fascinating book looks at every aspect of the world of branding. With his customary flair and no-nonsense prose, he analyzes the problems facing today’s organizations, criticizes corporate miststeps, praises those companies who seem to be building and sustaining brands efficiently in our brave new world, and predicts the future of branding. No one interested in marketing, business, or contemporary culture will want to be without this book.</p> <p>Writing Spaces-Charles Lowe 2010-12 Authors present their unique views, insights, and strategies for writing by addressing the undergraduate reader directly. Drawing on their own experiences, these teachers-as-writers invite students to join in the larger conversation about the craft of writing.</p> <p>FranklinCovey Style Guide-Stephen R. Covey 2012-06-07 FranklinCovey Style Guide: For Business and Technical Communication can help any writer produce documents that achieve outstanding results. Created by FranklinCovey, the world-renowned leader in helping organizations enhance individual effectiveness, this edition fully reflects today’s online media and global business challenges. The only style guide used in FranklinCovey’s own renowned Writing Advantage™ and Technical Writing Advantage™ programs, it covers everything from document design and graphics to sentence style and word choice. This edition’s many improvements include extensive new coverage of graphics, writing for online media, and international business English. Through dozens of examples and model documents, writers learn how to overcome “writer’s block” and efficiently create documents from start to finish. FranklinCovey’s experts show how to get powerful results from every email; add distinctiveness and power to any online presence; write far more effective proposals, letters, memos, reports, and resumes; and improve all forms of documentation, from business procedures to highly technical content. You’ll learn how to quickly discover and prioritize the information you need, whether you’re planning a presentation, leading a meeting, or managing a project. The authors reveal how to design visuals that communicate messages instantly and intuitively, and use charts, color, illustrations, maps, photos, and tables to supercharge any presentation. Packed with up-to-the-minute examples, this A-Z guidebook can help you write more effectively no matter who you are — whether you’re a business or sales professional who must motivate and persuade, a technical professional who must explain challenging content more clearly and accurately, or a student who needs stronger writing skills to succeed in school and in your career.</p> <p>Creating a Website: The Missing Manual-Matthew Macdonald 2015-06-18 You can easily create a professional-looking website with nothing more than an ordinary computer and some raw ambition. Want to build a blog, sell products, create forums, or promote an event? No problem! This friendly, jargon-free book gives you the techniques, tools, and advice you need to build a site and get it up on the Web. The important stuff you need to know: Master the basics. Learn HTML5, the language of the Web. Design good-looking pages. Use styles to build polished layouts. Get it online. Find a reliable web host and pick a good web address. Use time-saving tools. Learn free tools for creating web pages and tracking your visitors. Attract visitors. Make sure people can find your site through popular search engines like Google. Build a community. Encourage repeat visits with social media. Bring on the cash. Host Google ads, sell Amazon’s wares, or push your own products that people can buy via PayPal. Add pizzazz. Include audio, video, interactive menus, and a pinch of JavaScript.</p> <p>Content Critical-Gerry McGovern 2002 “The term “bible” is now highly over-used in reference to tech books but if it weren’t, that’s how I would categorize Content Critical.” Rowan Wilson, Knowledge Management Review “This book is highly recommended. It belongs in every design library. It should be on the reading list of every course in Web design. Any Web designer who plans to be in business five years from now should read this book.” Design Research News, J an 2002 In the age of information overload and content glut, how do you get people to read what’s on your website? The modern world runs on content. And the Web is fast becoming the medium of choice for content delivery. Increasingly business is about getting the right content to the right person at the right time ¿ and making a profit out of it. Content is critical. Content Critical will change the way you think about the Web. If part of your job involves writing original content to be placed on the Web ¿ producing support material, a marketing pitch, or internal communication ¿ you’re part of a publishing process. Think of your website as a publication and it all begins to make a lot of sense. Think of the person who visits your website as a reader and your objectives become clearer. Content Critical explains the theory and practice of producing reader-focused, compelling content. It includes highly detailed, practical advice about what it takes to build a professional, content-oriented website, including classification, navigation, search and content layout. It shows you how to organize a publishing team and how to create a web publishing strategy.Discover what high-quality content really is, and learn how to create it.Content Critical will help you: discover the key skills required to write compelling content for the Web understand the rules of publishing content online know how to appeal to your online readers develop an effective Internet communications strategy build publishing skills within your organization.</p> <p>Mobile Design Pattern Gallery-Theresa Neil 2014-04-23 When you’re under pressure to produce a well-designed, easy-to-navigate mobile app, there’s no time to reinvent the wheel—and no need to. This handy reference provides more than 90 mobile app design patterns, illustrated by 1,000 screenshots from current Android, iOS, and Windows Phone apps. Much has changed since this book’s first edition. Mobile OSes have become increasingly different, driving their own design conventions and patterns, and many designers have embraced mobile-centric thinking. In this edition, user experience professional Theresa Neil walks product managers, designers, and developers through design patterns in 11 categories: Navigation: get patterns for primary and secondary navigation Forms: break industry-wide habits of bad form design Tables: display only the most important information Search, sort, and filter: make these functions easy to use Tools: create the illusion of direct interaction Charts: learn best practices for basic chart design Tutorials & Invitations: invite users to get started and discover features Social: help users connect and become part of the group Feedback & Accordance: provide users with timely feedback Help: integrate help pages into a smaller form factor Anti-Patterns: what not to do when designing a mobile app Smashing UX Design-Jesmond Allen 2012-05-03</p> <p>The Human Centered Brand-Nela Dunato 2018-10-04 Promote your business with clarity, ease, and authenticity. The Human Centered Brand is a practical branding guide for service based businesses and creatives, that helps you grow meaningful relationships with your clients and your audience. If you're a writer, marketing consultant, creative agency owner, lawyer, illustrator, designer, developer, psychotherapist, personal trainer, dentist, painter, musician, bookkeeper, or other type of service business owner, the methods described in this book will assist you in expressing yourself naturally and creating a resonant, remarkable, and sustainable brand. Read this book to learn: Why conventional branding approaches don't work for service based businesses. How to identify your core values and use them in your business and marketing decisions. Different ways you can make your business unique among all the competition. How to express yourself verbally through your website, emails, articles, videos, talks, podcasts... What makes your “ideal clients” truly ideal, and how to connect with real people who appreciate you as you are. How to craft an effective tagline. What are the most important elements of a visual brand identity, and how to use them to design your own brand. How to craft an exceptional client experience and impress your clients with your professionalism. How your brand relates to your business model, pricing, company culture, fashion style, and social impact. Whether you're a complete beginner or have lots of experience with marketing and design, you'll get new insights about your own brand, and fresh ideas you'll want to implement right away. The companion workbook, checklists, templates, and other bonuses ensure that you not only learn new information, but create a custom brand strategy on your own. Learn more at humancenteredbrand.com</p> <p>Top Tasks: A How-to Guide-Gerry McGovern 2018-10-05 Essence of Top Tasks is a prioritized list of what matters most to customers. You then
continuously improve these top tasks based on evidence of customers trying to complete them. Developed as a result of 15 years of research and practice. Implemented by some of the world’s largest organizations: Cisco, Microsoft, NetApp, IBM, Google, European Union, Toyota, Tetra Pak, and hundreds more. More than 300,000 customers have participated in Top Tasks studies in over 40 countries and 30 languages.</p> <p>CSS Mastery-Andy Budd 2016-07-26 Fully updated to the latest CSS modules, make the journey to CSS mastery as simple and painless as possible. This book dives into advanced aspects of CSS-based design, such as responsive design, modular CSS, and CSS typography. Through a series of easy-to-follow tutorials, you will learn practical CSS techniques you can immediately start using in your daily work. CSS Mastery: Advanced Web Standards Solutions is your indispensable guide to cutting-edge CSS development—this book demystifies the secrets of CSS. While CSS is a relatively simple technology to learn, it is a difficult one to master. When you first start developing sites using CSS, you will come across all kinds of infuriating browser bugs and inconsistencies. It sometimes feels like there are a million and one different techniques to master, spread across a bewildering array of websites. The range of possibilities seems endless and makes for a steep and daunting learning curve. While most books concentrate on basic skills, this one is different, assuming that you already know the basics and why you should be using CSS in your work, and concentrating mainly on advanced techniques. This new edition covers all of the CSS fundamentals such as the importance of meaningful markup, how to structure and maintain your code, and how the CSS layout model really works. This new edition contains: New examples and updated browser support information Full coverage of modular CSS and responsive design Essential information on CSS typography and layout control What You'll Learn Discover the best practice concepts in CSS design Master the most important (and tricky) parts of CSS Identify and fix the most common CSS problems Deal with the most common bugs See the latest information on CSS features and support Who This Book Is For Intermediate and advanced web designers and developers. It offers a quick recap of the main points of CSS, while dispelling some common myths, but then moves forward to delve into the higher-level aspects of CSS. It contains fully up-to-date information throughout, and acts as a one-stop-shop for current CSS best practices.</p> <p>Web Anatomy-Robert Hoekman Jr. 2009-12-09 At the start of every web design project, the ongoing struggles reappear. We want to design highly usable and self-evident applications, but we also want to devise innovative, compelling, and exciting interactions that make waves in the market. Projects are more sophisticated than ever, but we have fewer resources with which to complete them. Requirements are fuzzy at best, but we’re expected to have everything done yesterday. What we need is a reuse strategy, coupled with a pathway to innovation. Patterns are part of the game. Companies take us further. In Web Anatomy: Interaction Design Frameworks That Work, user experience expert Hoekman and Spool introduce “interaction design frameworks”, the third and final piece of what they call “The Reuse Trinity”, and resolve these issues once and for all. Frameworks are sets of design patterns and other elements that comprise entire systems, and in this game-changing book, Hoekman and Spool show you how to identify, document, share, use, and reap the benefits of frameworks. They also dive deep into several major frameworks to reveal how the psychology behind these standards leads not only to effective designs, but can also serve as the basis for cutting-edge innovations and superior user experiences. Web Anatomy delivers: A complete guide to using interaction design frameworks An examination of the psychology behind major frameworks A thorough look at how frameworks will change the way you work for the better Citing examples from both the successful and not-so-successful, the authors break down the elements that comprise several common interactive web systems, discuss implementation considerations, offer examples of innovations based on these standards, reveal how frameworks work hand in hand with patterns and components, and show you how to integrate frameworks into your process. Read Web Anatomy now. Benefit from it for years to come. Jared Spool is a world-renowned design researcher and the founder of UIE.com. Robert Hoekman, Jr. is a veteran user experience specialist and the author of Designing the Obvious and Designing the Moment.</p> <p>The Stranger’s Long Neck-Gerry McGovern 2010-06-01 The Stranger’s Long Neck is a practical guide for any manager wishing to improve their organisation’s online performance. Web content specialist, Gerry McGovern, explains that all websites have a small set of tasks, or ‘long necks’, that are important to its customers and that must be easy to complete or customers will go elsewhere. The Stranger’s Long Neck shows how to tune in effectively to what your customers want - and then deliver it with aplomb. Understanding customer needs can be a difficult task when customers are ‘strangers’, in that he or she is always ‘on the outside’, particularly so in an online environment. Using case studies including Tetra Pak, Microsoft and the NHS, and illustrated with web shots throughout, The Stranger’s Long Neck shows how organisations can use the ‘long neck’ theory to create and manage efficient and user-friendly websites.</p> <p>Sprint-Jake Knapp 2016-03-08 From three design partners at Google Ventures, a unique five-day process—called the sprint—for solving tough problems using design, prototyping, and testing ideas with customers.</p> <p>Killer Web Content-Gerry McGovern 2011-07-01 On the Internet, if you’re not read, you’re dead. Written by an internationally-acclaimed specialist in this field, Killer Web Content gives you the strategies and practical techniques you need to get the very best out of your Web content. Accessible, concise and practical, it will make your website really work for you. This book helps readers to: - provide visitors to their website with the right content at just the right time - write compelling Web content that users really respond to and want more of - make sure their website has the best possible chance of getting into the first page of search results - understand the benefits of blogs, RSS, and e-mail newsletters Web content is an increasingly important asset. It helps sell products and deliver services. From travel companies to software companies, from universities to governments, it’s something that has to be got right.</p> <p>Hooked-Nir Eyal 2014-11-04 Revised and Updated, Featuring a New Case Study How do successful companies create products people can’t put down? Why do some products capture widespread attention while others flop? What makes us engage with certain products out of sheer habit? Is there a pattern underlying how technologies hook us? Nir Eyal answers these questions (and many more) by explaining the Hook Model—a four-step process embedded into the products of many successful companies to subtly encourage customer behavior. Through consecutive “hook cycles,” these products reach their ultimate goal of bringing users back again and again without depending on costly advertising or aggressive messaging. Hooked is based on Eyal’s years of research, consulting, and practical experience. He wrote the book he wished had been available to him as a start-up founder—not abstract theory, but a how-to guide for building better products. Hooked is written for product managers, designers, marketers, start-up founders, and anyone who seeks to understand how products influence our behavior. Eyal provides readers with: • Practical insights to create user habits that stick. • Actionable steps for building products people love. • Fascinating examples from the iPhone to Twitter, Pinterest to the Bible App, and many other habit-forming products.</p> <p>Don’t Make Me Think-Steve Krug 2009-08-05 Five years and more than 100,000 copies after it was first published, our behavior. Eyal provides readers with: • Practical insights to create user habits that stick. • Actionable steps for building products people love. • Fascinating examples from the iPhone to Twitter, Pinterest to the Bible App, and many other habit-forming products.</p> <p>Don’t Make Me Think-Steve Krug 2009-08-05 Five years and more than 100,000 copies after it was first published, our behavior. 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